

# Parallel Mesh Partitioning at SLAC

Michael M. Wolf

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# Stanford Linear Accelerator Center

# Stanford Linear Accelerator Center

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- DOE laboratory managed by Stanford University
- Established 1962
- Located at Stanford University in Menlo Park, CA
- "Mission is to design, construct and operate state-of-the-art electron accelerators and related experimental facilities for use in high-energy physics and synchrotron radiation research."
- 3 kilometers long (e-gun to start of rings)
- 3 Nobel Prize Winners
- Home of the first U.S. Website

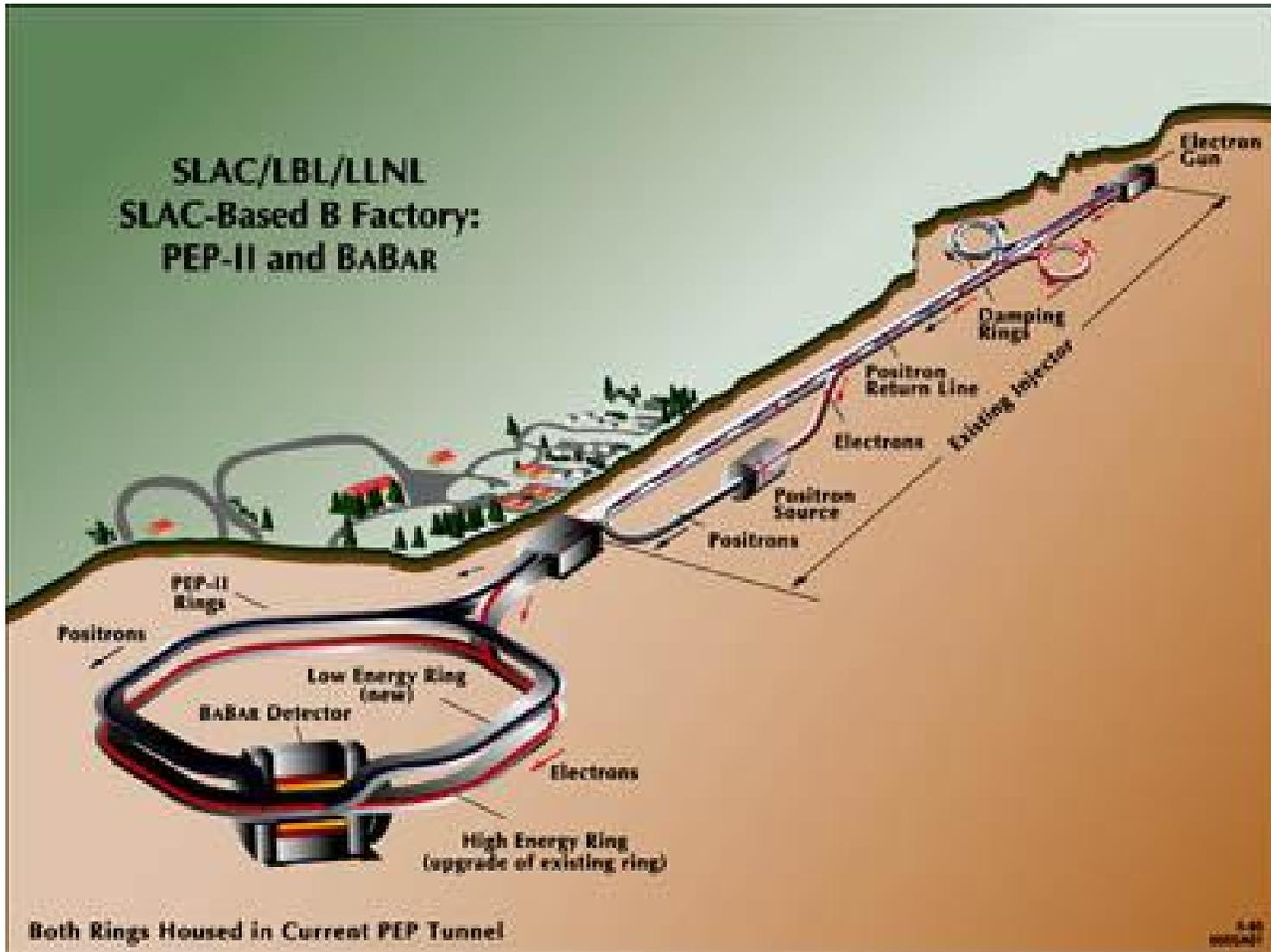
# Stanford Linear Accelerator Center

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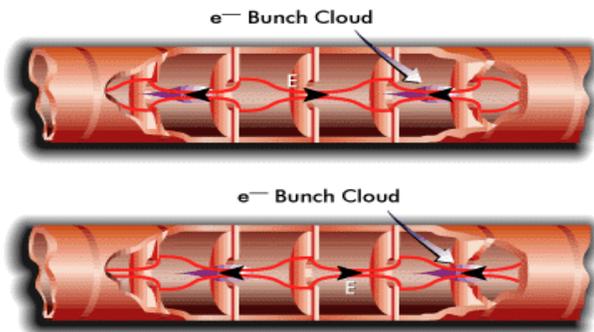
Courtesy Stanford Linear Accelerator Center

# Stanford Linear Accelerator Center

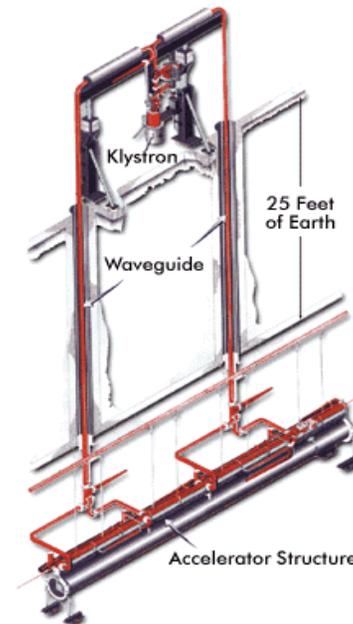
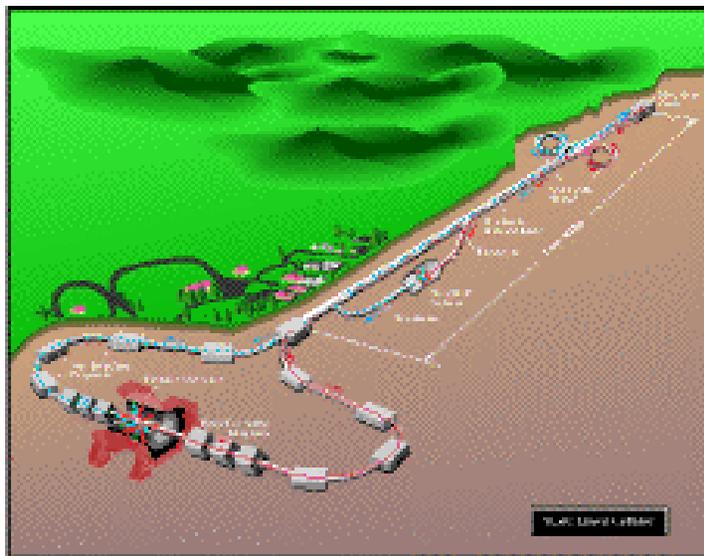
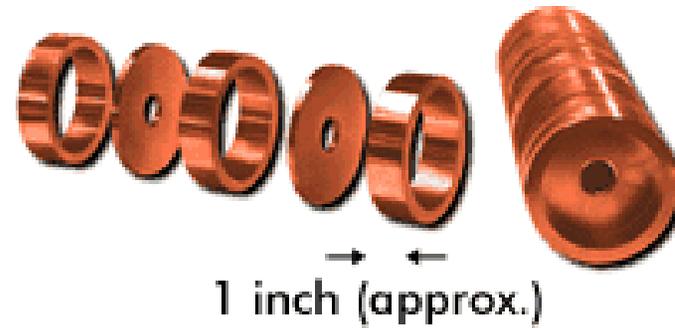


Courtesy Stanford Linear Accelerator Center

# Stanford e<sup>+</sup>e<sup>-</sup> Linear Collider (SLC)



**1/20,000,000,000 second later**  
(notice how far the bunches have moved)



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# Advanced Computations Department

# ACD Organization/Collaborators

## Advanced Computations Department

### Accelerator Modeling

*V. Ivanov, A. Kabel,  
K. Ko, Z. Li, C. Ng,  
L. Stingelin (PSI)*

### Computational Mathematics

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W. Mi, J. Scoville,  
K. Shah, Y. Sun  
(Stanford)*

### Computing Technologies

*N. Folwell, L. Ge,  
A. Guetz, R. Lee,  
M. Wolf*

## Collaborators

### LBNL (SCG)

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### Stanford (SCCM)

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O. Livne,*

### Sandia

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L. Freitag, K. Devine*

### UCD (VGRG)

*K. Ma, G. Schussman*

### LLNL (CASC)

*D. Brown, K.  
Chand, B. Henshaw*

### RPI (SCOREC)

*M. Shephard,  
Y. Luo*

# ACD

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- Accurate modeling essential for modern accelerator design.
- Uncertainty in design greatly increases cost
- Accurate computer models reduce design costs and design cycle
- Need for accurate cavity design tools
- ACD develops these simulation codes
  - E&M field, resonant frequency, particle tracking simulations
  - Conformal meshes (Unstructured grid)
  - Parallel processing
- Codes: Omega3P, Tau3P, Track3P, S3P, Phi3P

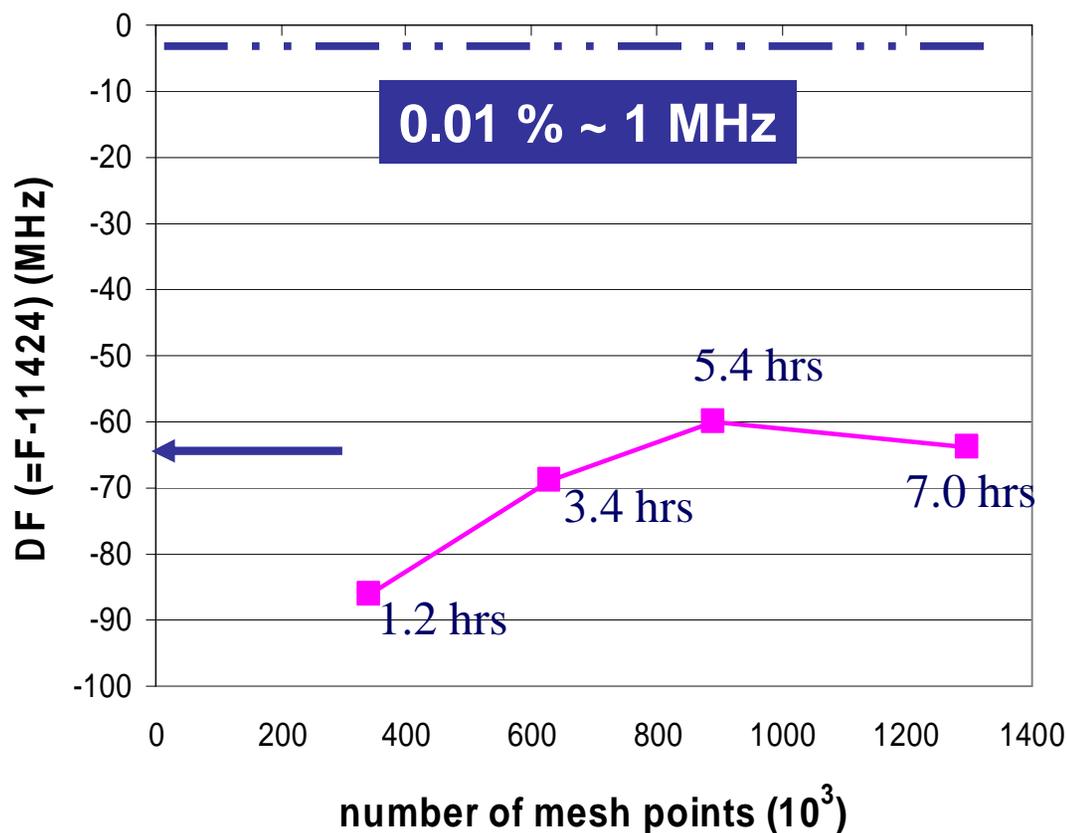
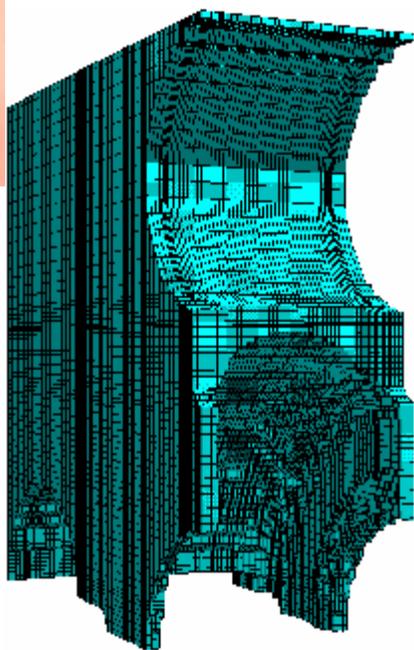
# Challenges in E&M Modeling of Accelerators

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- ∅ Accurate geometry is important due to tight tolerance
  - needs unstructured grid to conform to curved surfaces
  
- ∅ Large, complex electromagnetic structures
  - large matrices after discretization (100's of millions of DOF), needs parallel computing for both problem storage and reduction of simulation time
  
- ∅ Small beam size ~ delta function excitation in time & space
  - > Time domain – *needs to resolve beam size leading to huge number of grid points, long run time & numerical stability issues*
  
  - > Frequency domain – *wide, dense spectrum to solve for thousands of modes to high accuracy*

# Motivation for New EM Capability

Modeling RDDS Cell with standard accelerator code MAFIA using Structured Grid on Desktops demonstrates the need for **MORE ACCURATE** EM codes

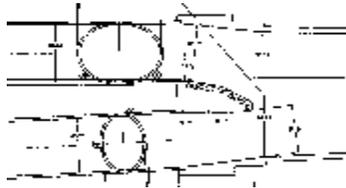


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## Typical ACD problems

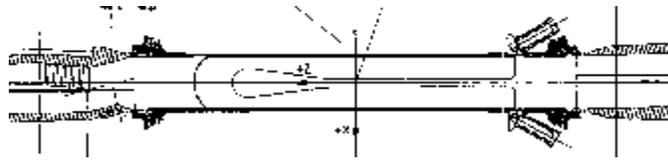
# Heating in PEP-II Interaction Region

Left crotch



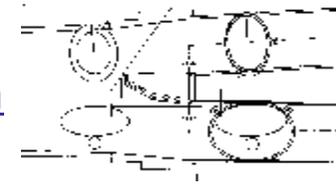
2.65 m

Center beam pipe



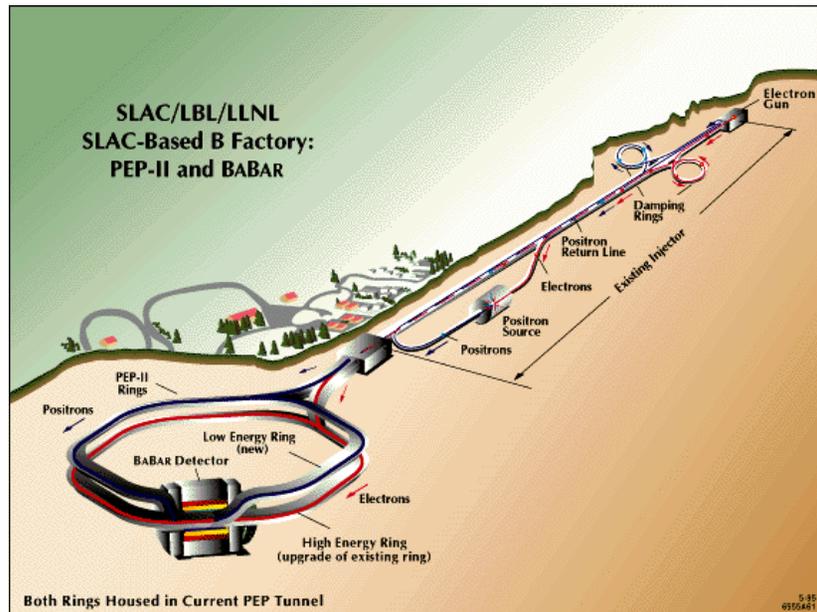
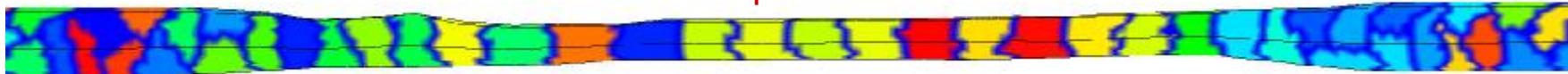
2.65 m

Right crotch



$e_+$

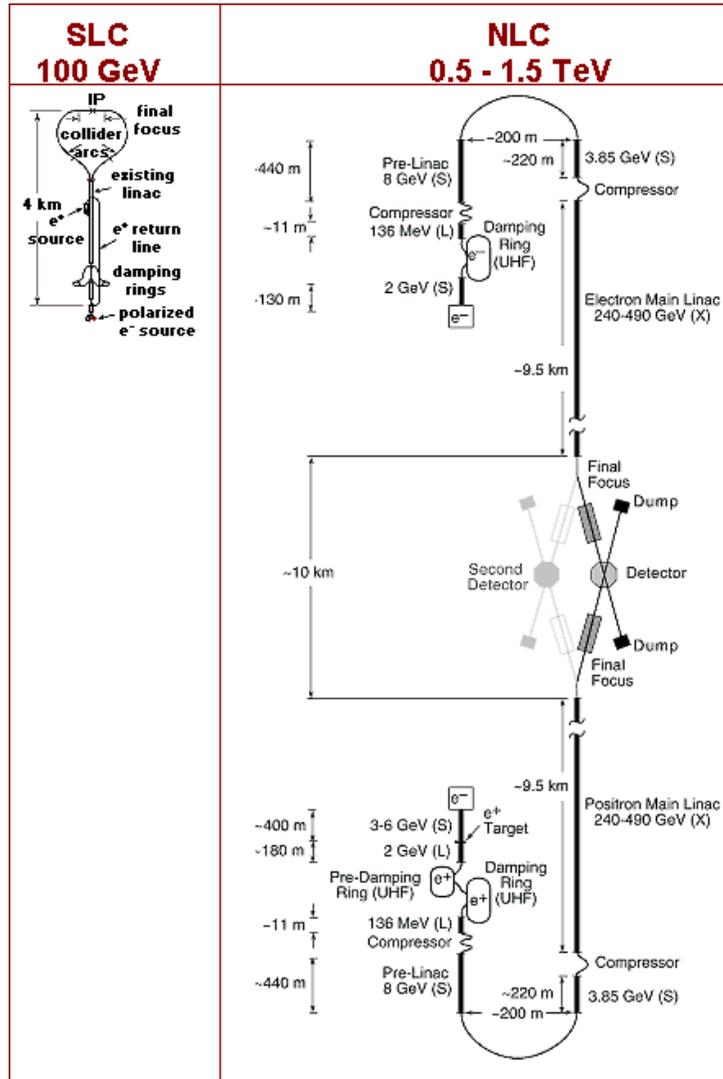
$e_-$



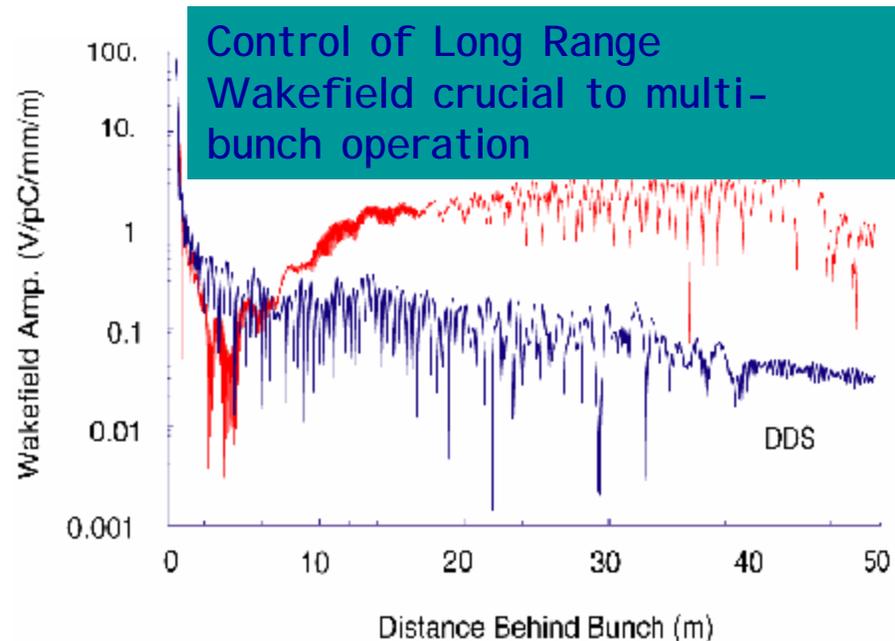
**FULL-SCALE OMEGA3P MODEL  
FROM CROTCH TO CROTCH**

**Beam heating in the beamline complex near the IR limited the PEP-II from operating at high currents. Omega3P analysis helped in redesigning the IR for the upgrade.**

# Next Linear Collider (NLC)



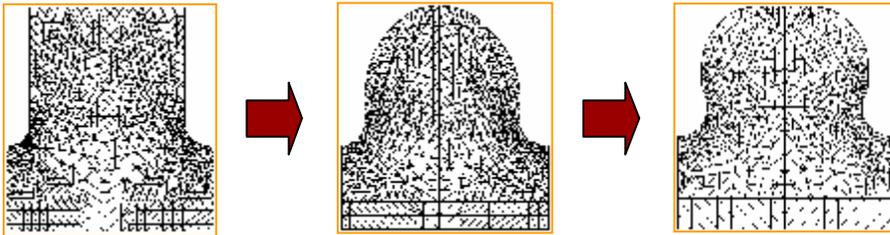
	SLC	NLC
Center of Mass	100 GeV	500 GeV
Bunches per pulse	1	95
Operating Frequency	(S) 2.856 GHz	(X) 11.424 GHz
Number of Cavities	80,000	2 million
Post-Tuning	yes	No



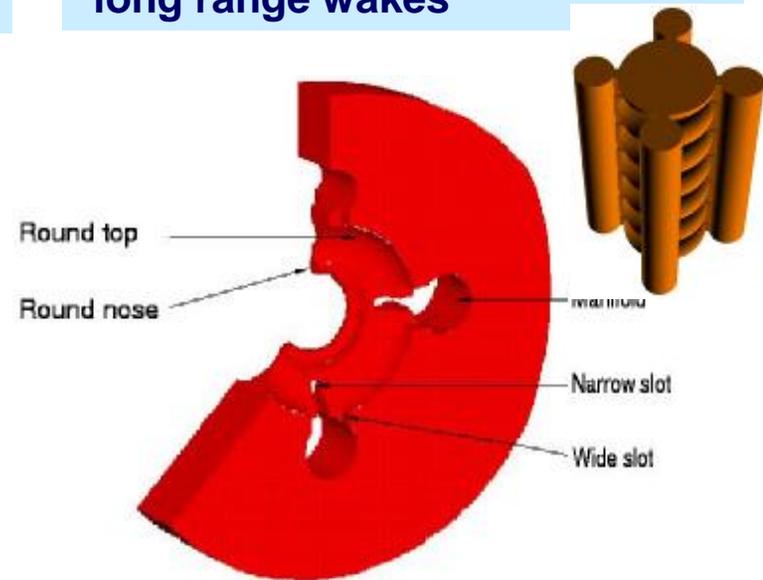
# The NLC Accelerating Structure

## 206-Cell Round Damped Detuned Structure RDDS

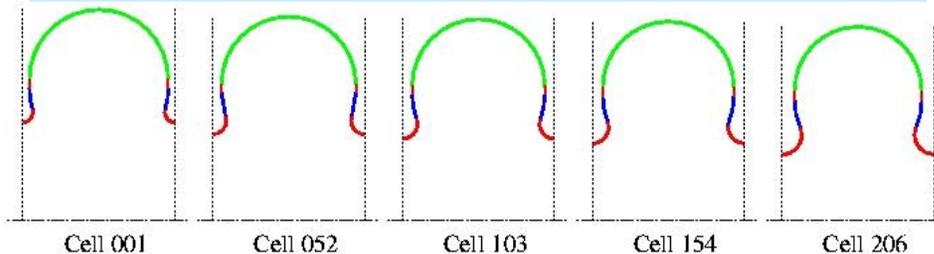
Cell optimized to increase shunt impedance (~14%) & minimize surface gradients



Manifold damping to suppress long range wakes



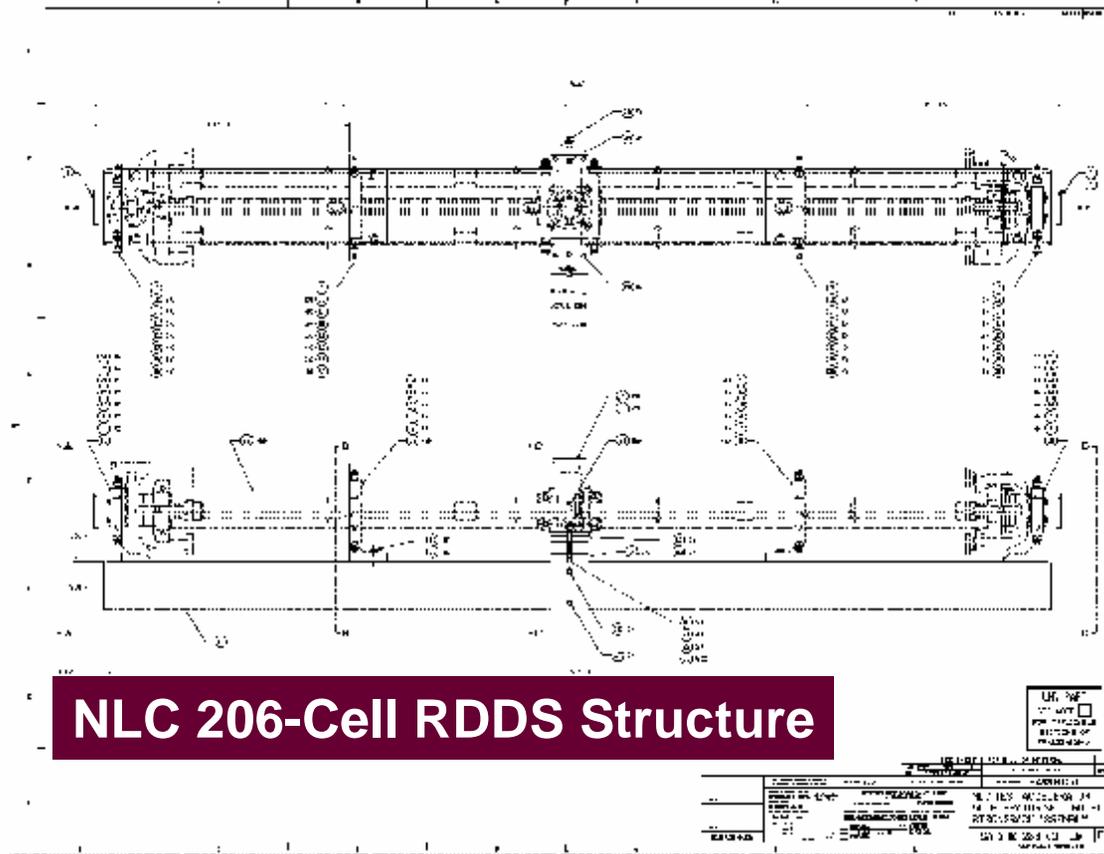
Cell to cell variation of order microns to suppress short range wakes by detuning



11 cavity dimensions

- ∅ Needs accelerating frequency calculated to 0.01% accuracy to maintain structure efficiency
- ∅ Optimized design could save \$100 million in machine cost

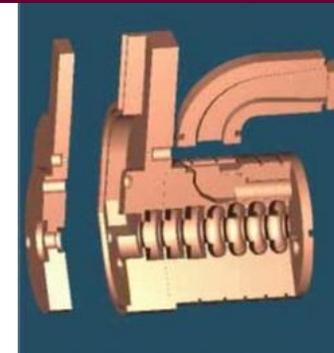
# NLC Structure Design Requirements



RDDS Cell



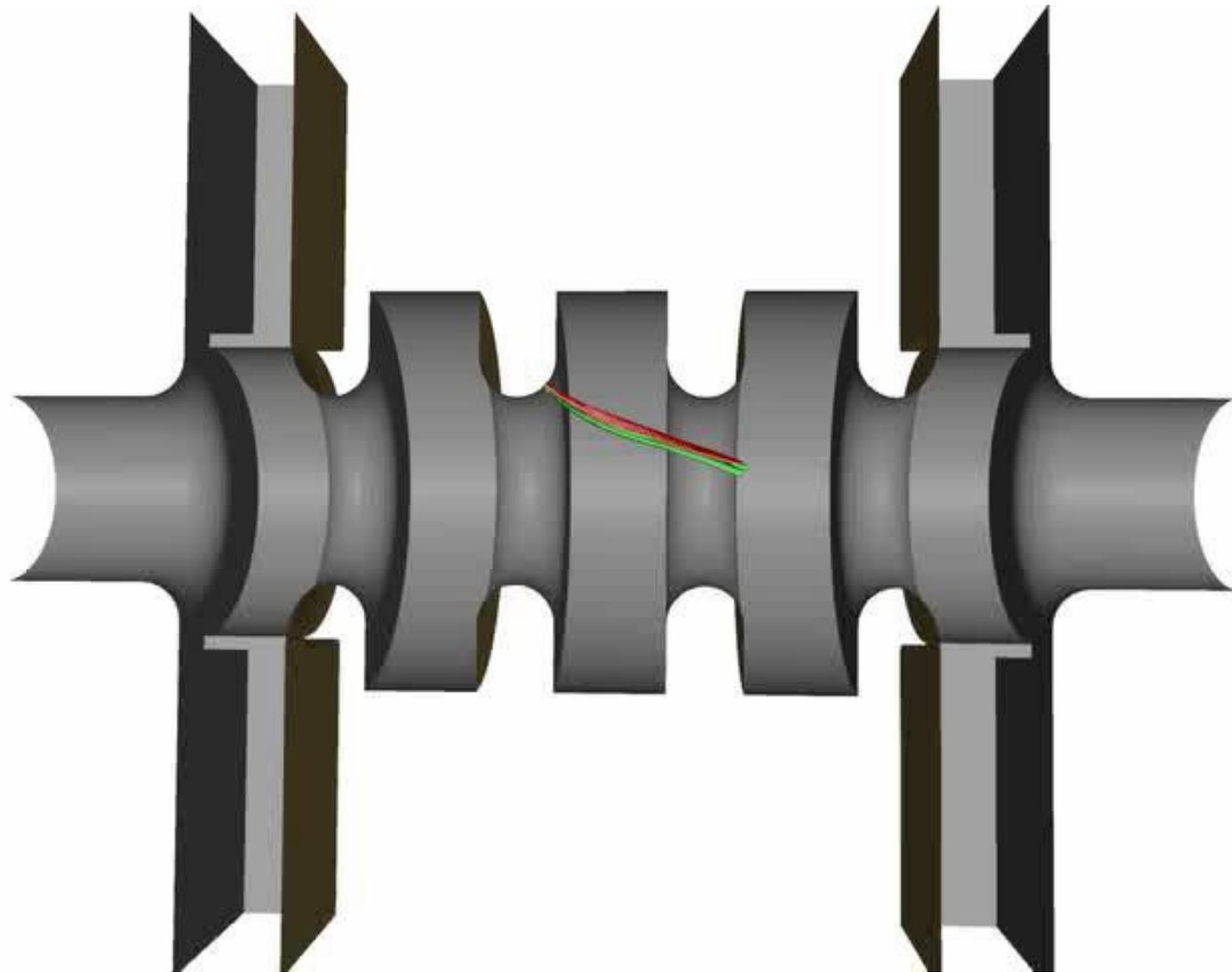
RDDS Section



- ∅ RDDS Cell : Design to 0.01% accuracy in accelerating frequency,
- ∅ RDDS Section : Model damping/detuning of dipole wakefields.

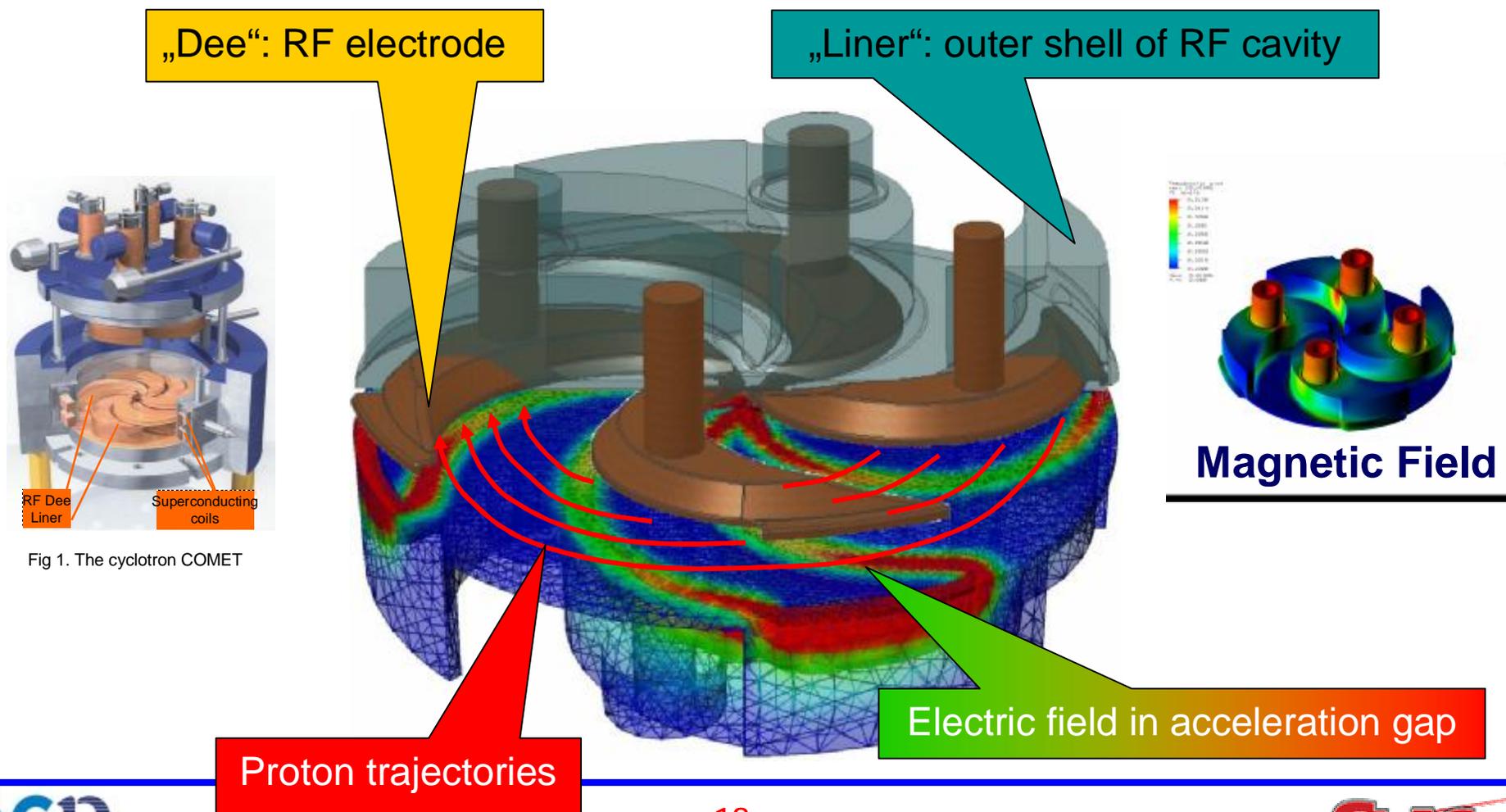
# Particle Tracking in 5 Cell RDDS (Tau3P/Track3P)

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# Cyclotron COMET (Omega3P)

First ever detailed analysis of an entire cyclotron structure  
- L. Stingelin, PSI



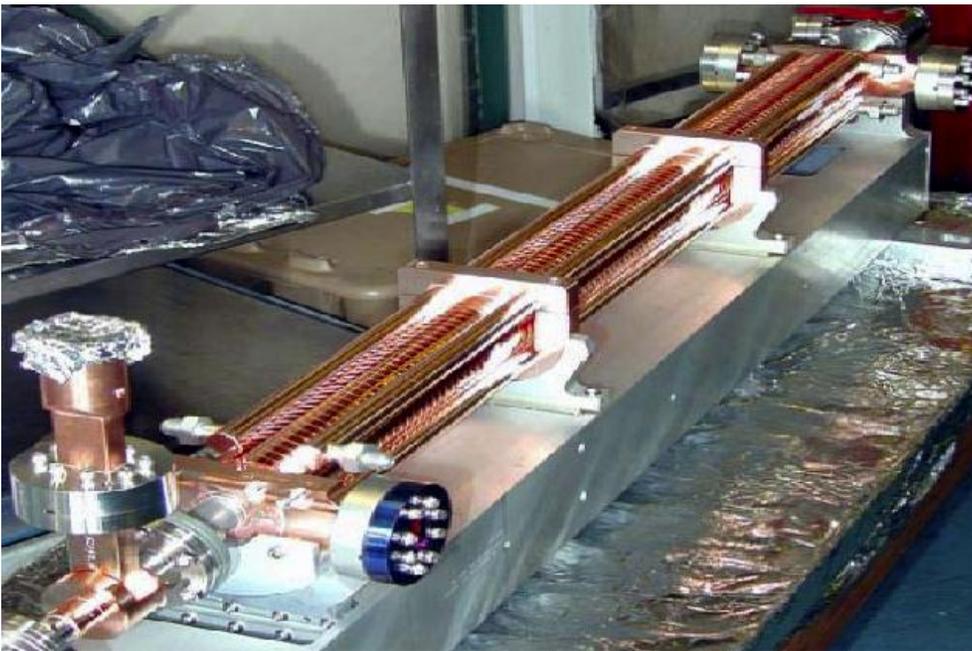
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Where we want to go

# End-to-end NLC Structure Simulation

(J. Wang, C. Adolphsen - SLAC )

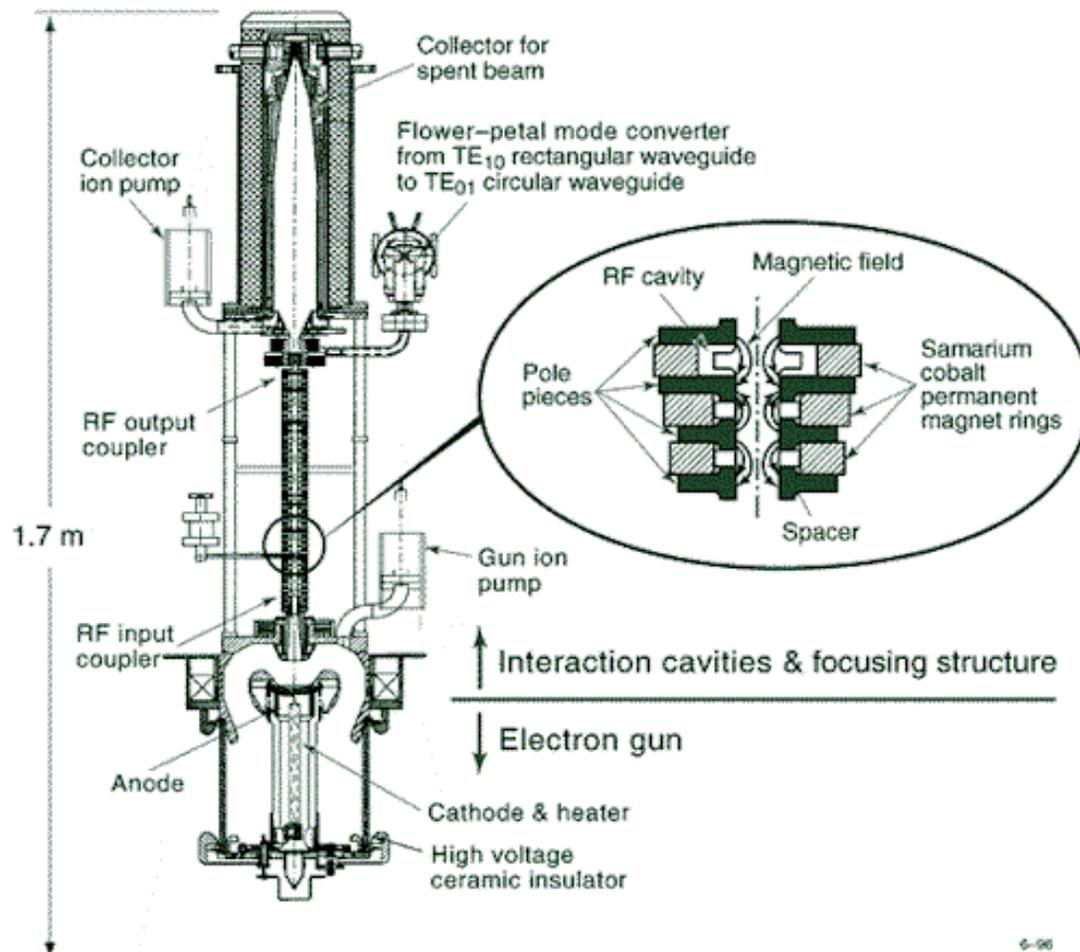
- NLC X-band structure showing damage in the structure cells after high power test
- Theoretical understanding of underlying processes lacking so realistic simulation is needed



# End-to-end NLC Klystron Simulation

Field and particle data estimated to be TB size

PPM Focused Klystron



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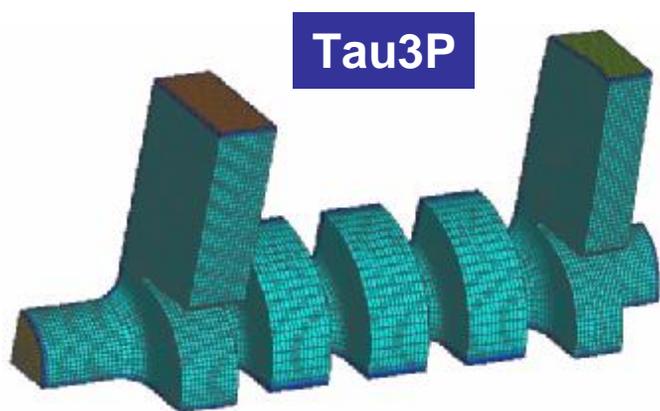
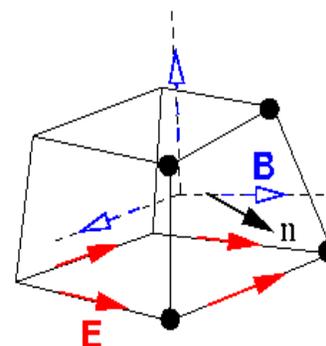
Tau3P  
Parallel Time-Domain 3D Field Solver

# Parallel Time-Domain Field Solver - Tau3P

Follows evolution of E and H fields on primary/dual meshes (hexahedral, tetrahedral and pentahedral elements) using leap-frog scheme in time (DSI scheme)

$$\oint E \cdot ds = - \iint \frac{\partial B}{\partial t} \cdot dA$$

$$\oint H \cdot ds^* = \iint \frac{\partial D}{\partial t} \cdot dA^* + \iint j \cdot dA^*$$



# Discrete Surface Integral Method

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- Electric fields on primary grid
- Magnetic fields on dual grid
- Primary and dual grids non-orthogonal
- Dual grid constructed by joining centers of primary cells
- Electric and magnetic fields advanced in time using the leapfrog algorithm
- Reduces to conventional finite difference time domain method (FDTD) for non-orthogonal grids
- Conforms to complicated geometry by appropriate choice of element types

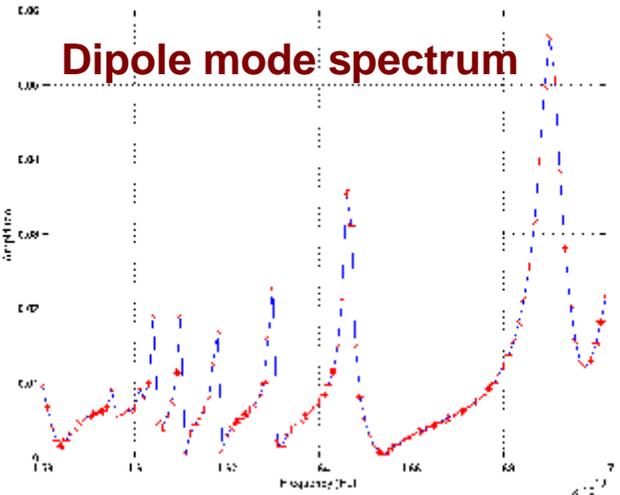
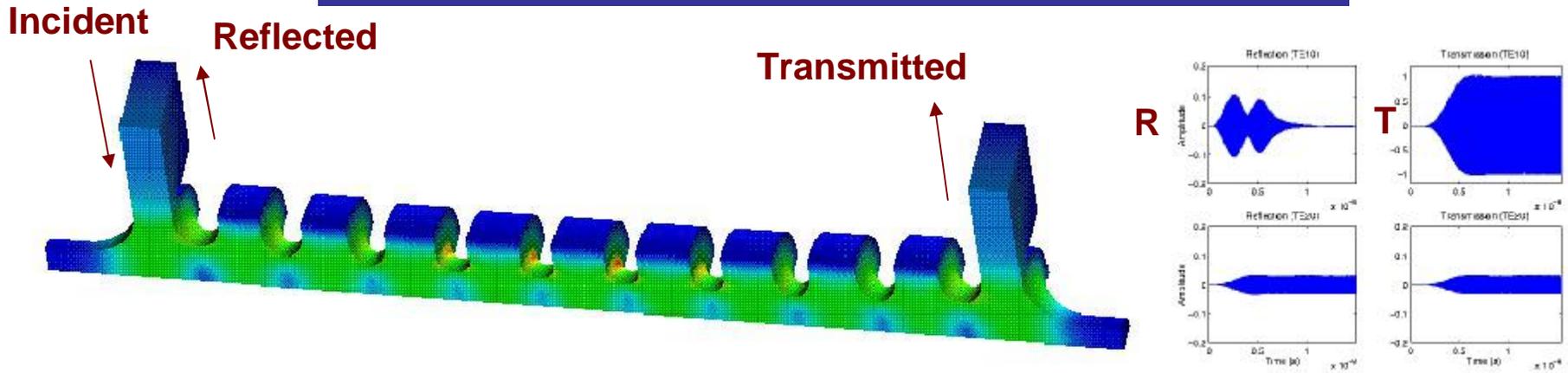
Ref: N. K. Madsen, J. Comp. Phys., **119**, 34 (1995)

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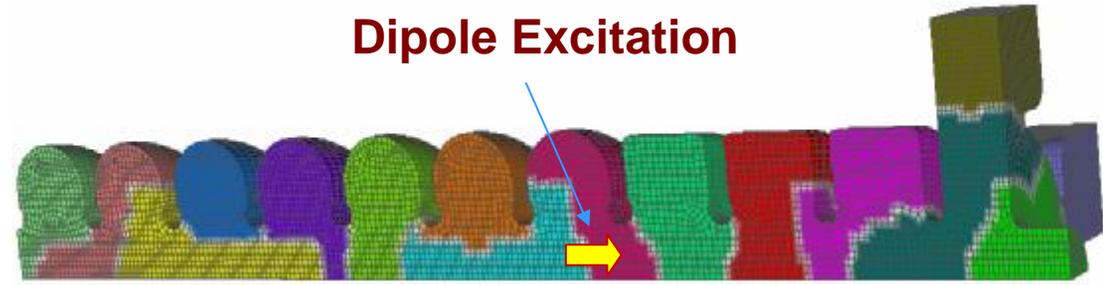
# Tau3P Applications

# Time Domain Design & Analysis (Tau3P)

## Matching NLC Input Coupler w/ Inline Taper

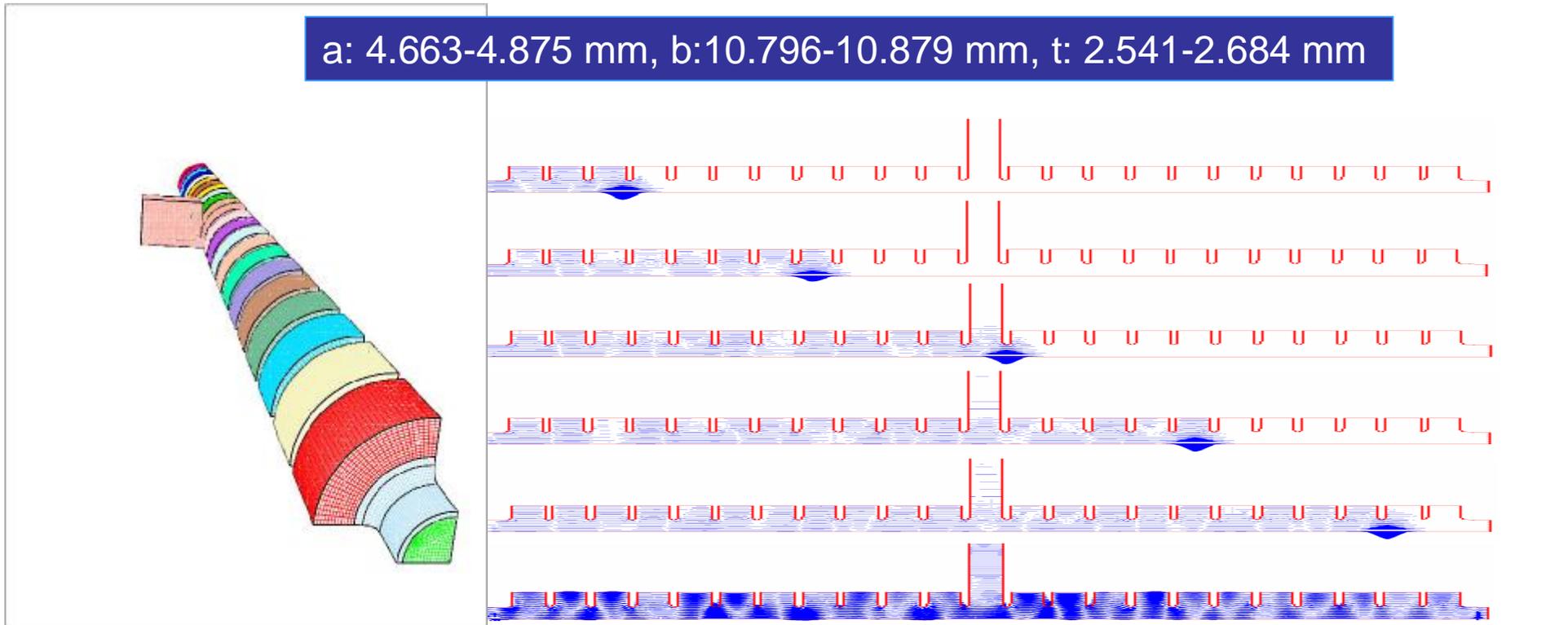


## Output Coupler loading on HOM modes at the RDDS output end



# Wakefield Calculation (Tau3P)

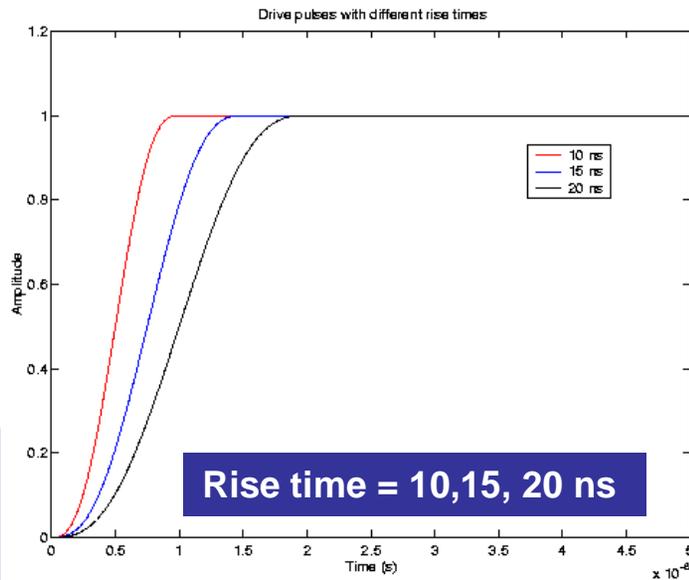
- Response of a 23-cell X-Band Standing Wave Structure w/ Input Coupler & Tapered Cells to a transit beam in Tau3P.
- Direct wakefield simulation of exact structure to verify approximate results from circuit model.



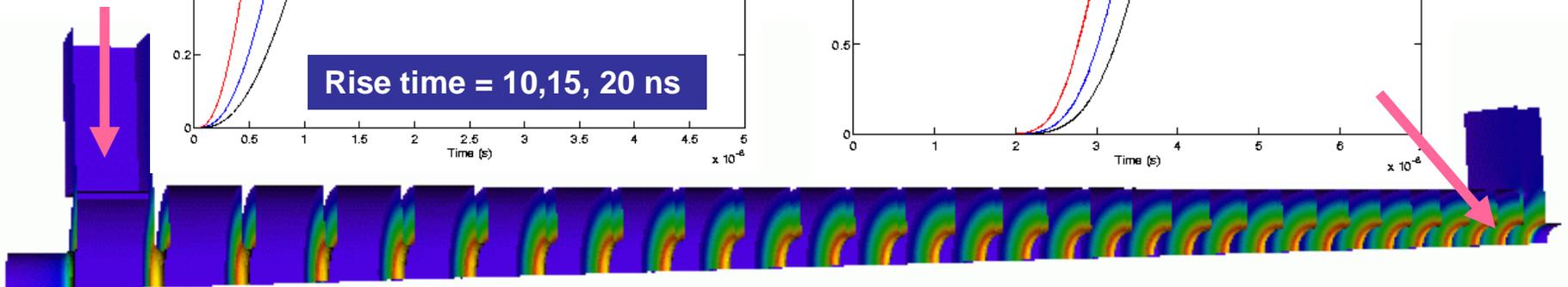
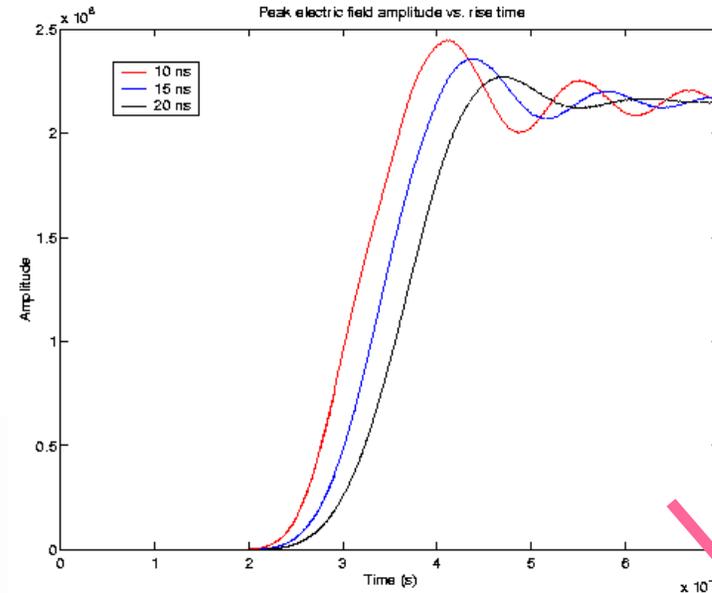
# Determining Peak Fields (Tau3P)

- § When and where Peak Fields occur during the pulse?
- § Transient fields 20% higher than steady-state value due to dispersive effects

## Drive pulse



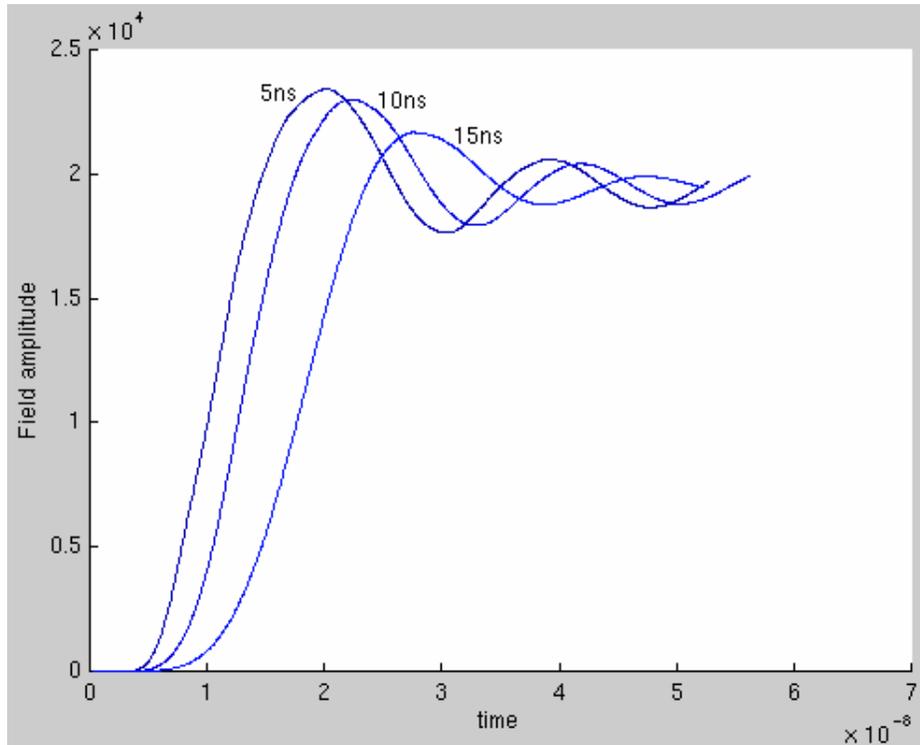
## Electric field vs time



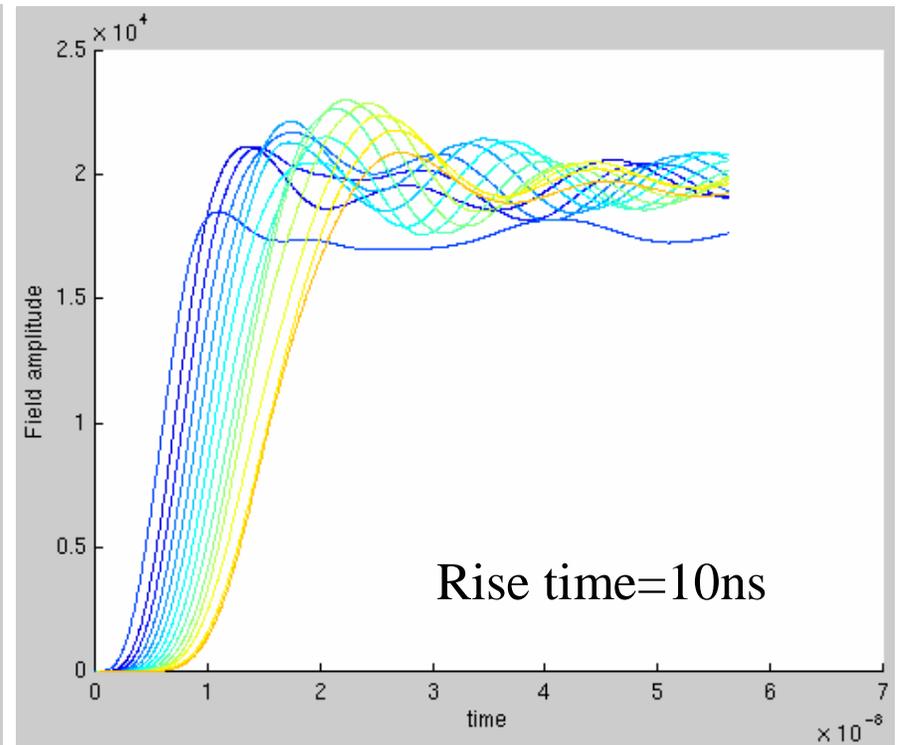
Steady-state Surface Electric field amplitude

# 15-Cell H90VG5 Model

- Peak field appears near the middle of the structure
- About 25% overshoot in peak field due to the narrower bandwidth



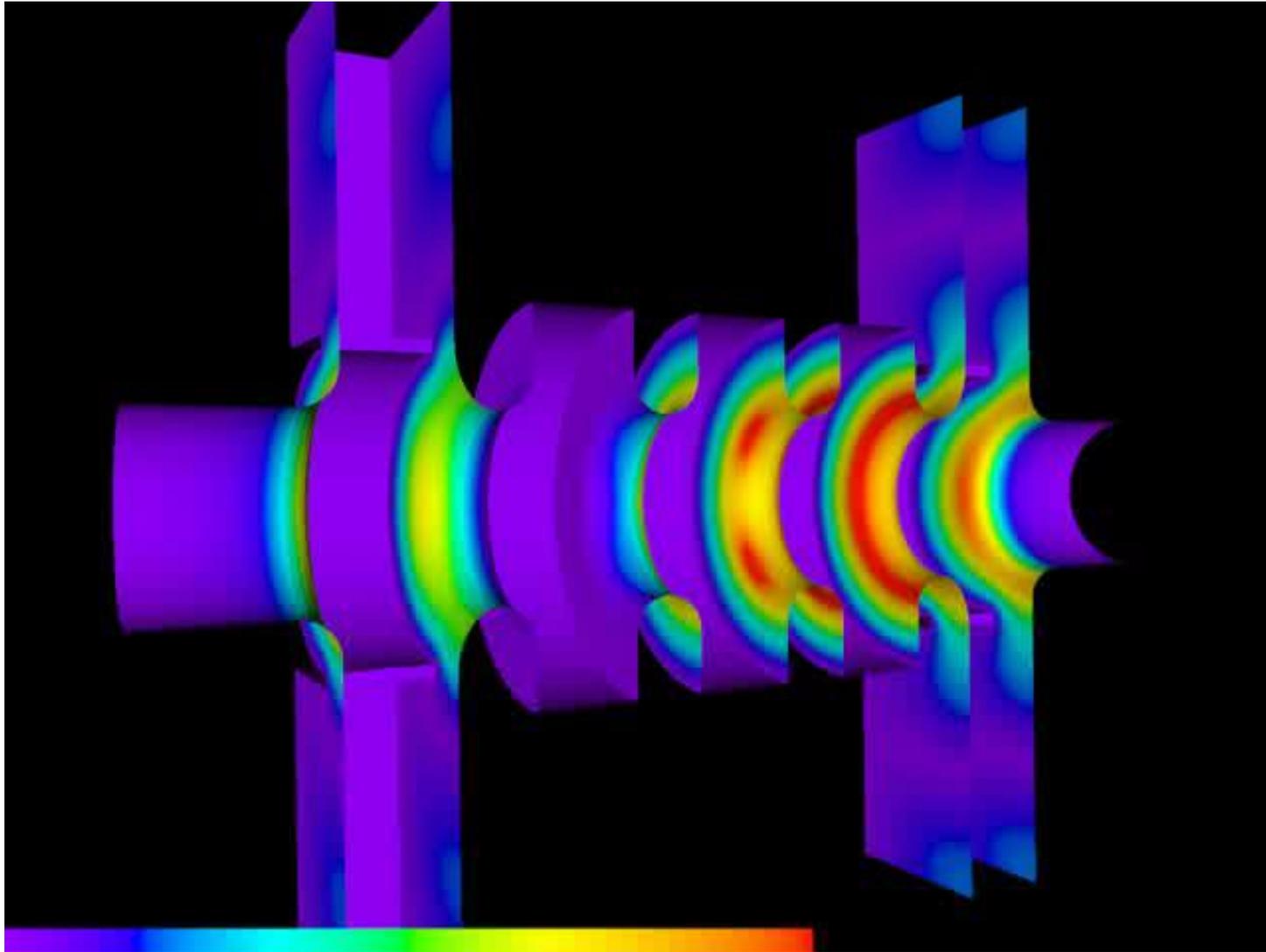
Overshoots for different rise times



Fields at different cell disks as a function of time

# Electric Fields (Tau3P)

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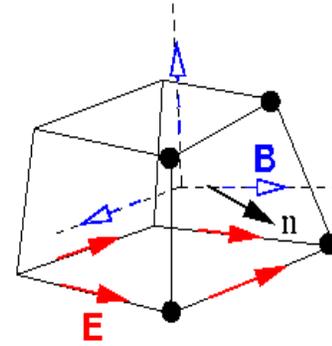
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# Tau3P Matrices

# Discrete Surface Integral Formulation

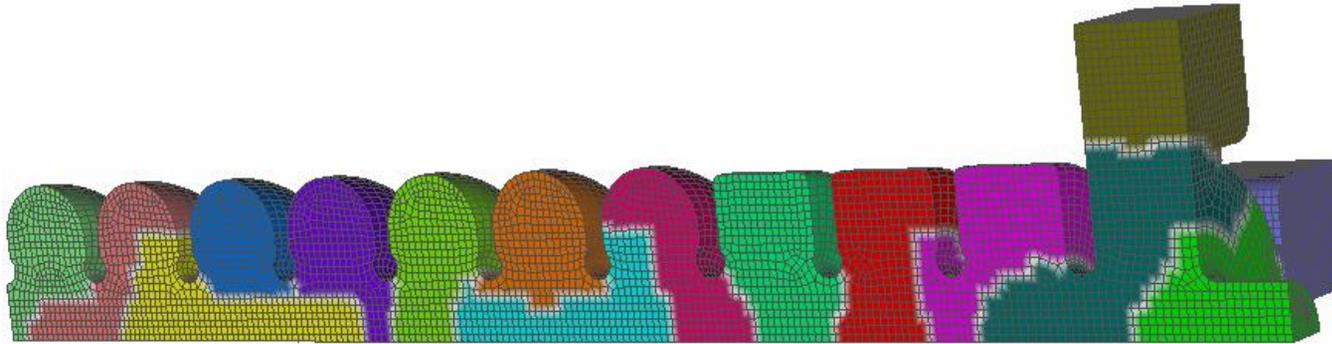
$$\oint E \cdot ds = - \iint \frac{\partial B}{\partial t} \cdot dA$$

$$\oint H \cdot ds^* = \iint \frac{\partial D}{\partial t} \cdot dA^* + \iint j \cdot dA^*$$

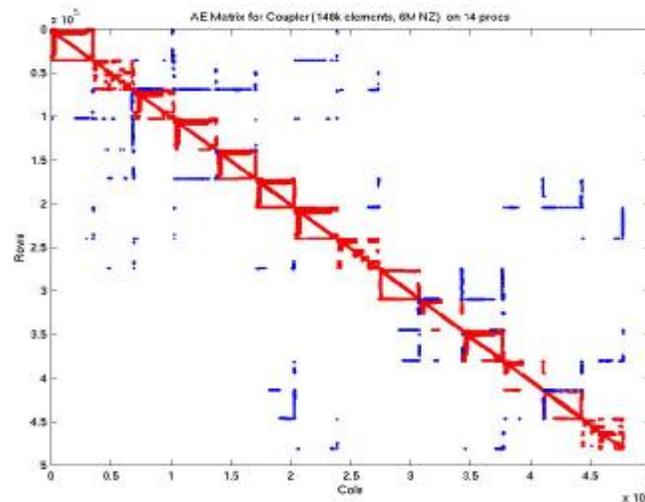


- The DSI formulation yields:
  - efield +=  $\alpha^* AH^*$  hfield
  - hfield +=  $\beta^* AE^*$  efield
    - efield, hfield are vectors of field projections along edges/dual-edges
    - AH, AE are matrices
    - $\alpha, \beta$  are constants proportional to dt

# Tau3P Implementation

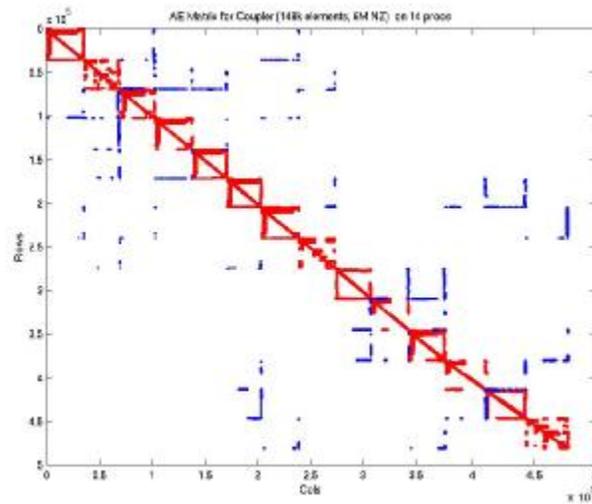


Example of Distributed Mesh



Typical AE Distributed Matrix

# Tau3P Matrix Properties



Typical Distributed Matrix

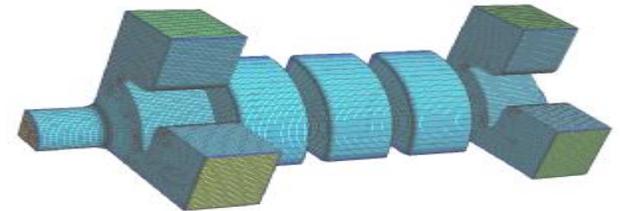
- Very Sparse Matrices
  - 4-20 nonzeros per row
- 2 Coupled Matrices (AH, AE)
- Nonsymmetric (Rectangular)

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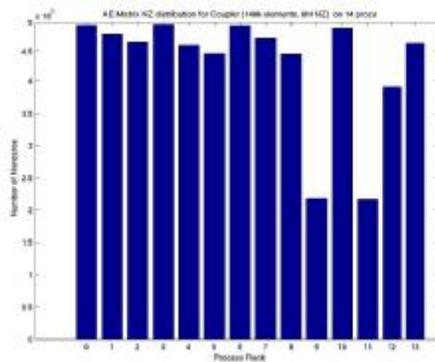
# Tau3P Performance Problems

# Load Balancing Issues in Tau3P

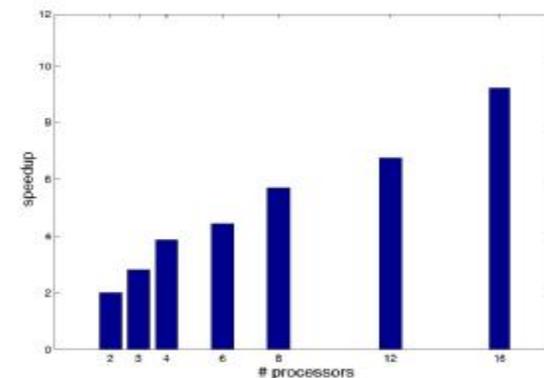
- Load balancing problem in Tau3P Modeling of NLC Input Coupler.
  - Unstructured meshes lead to matrices for which nonzero entries are not evenly distributed.
  - Complicates work assignment and load balancing in a parallel setting.
  - Tau3P originally used ParMETIS to partition the domain to minimize communication.



## NZ Distribution over 14 cpu's



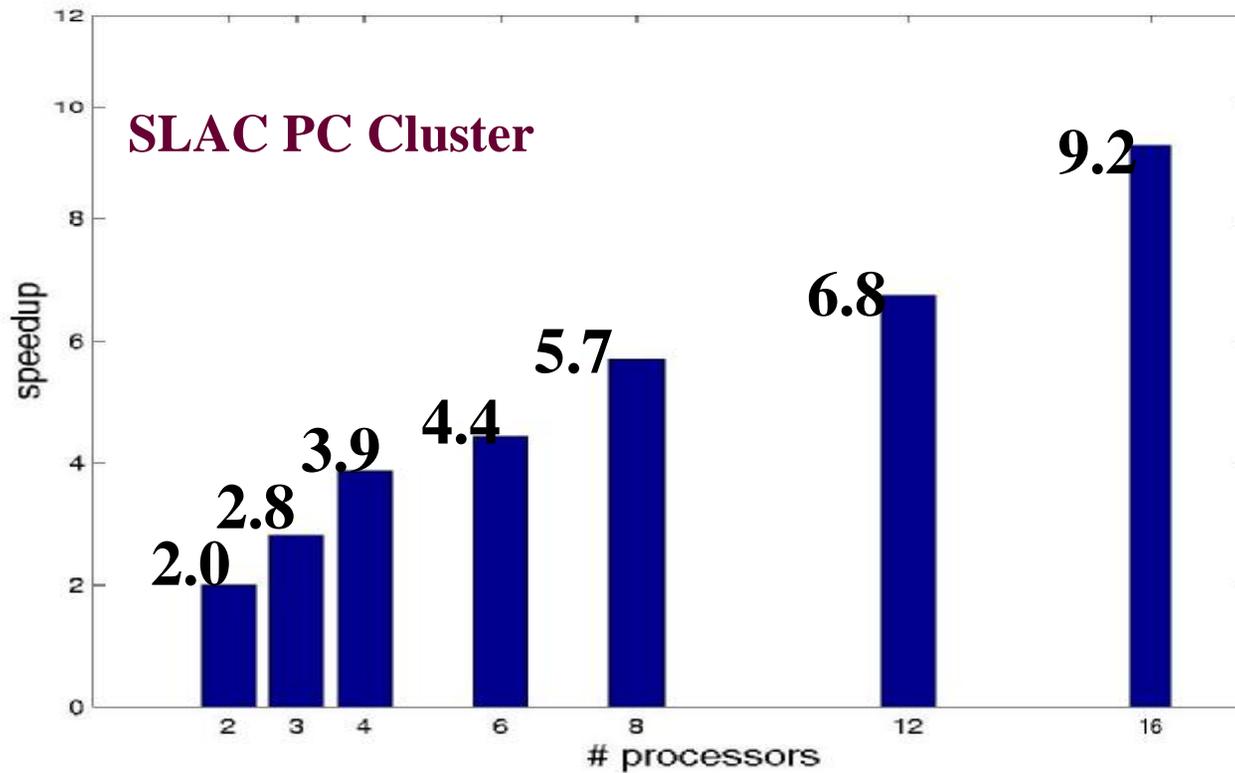
## Parallel Speedup



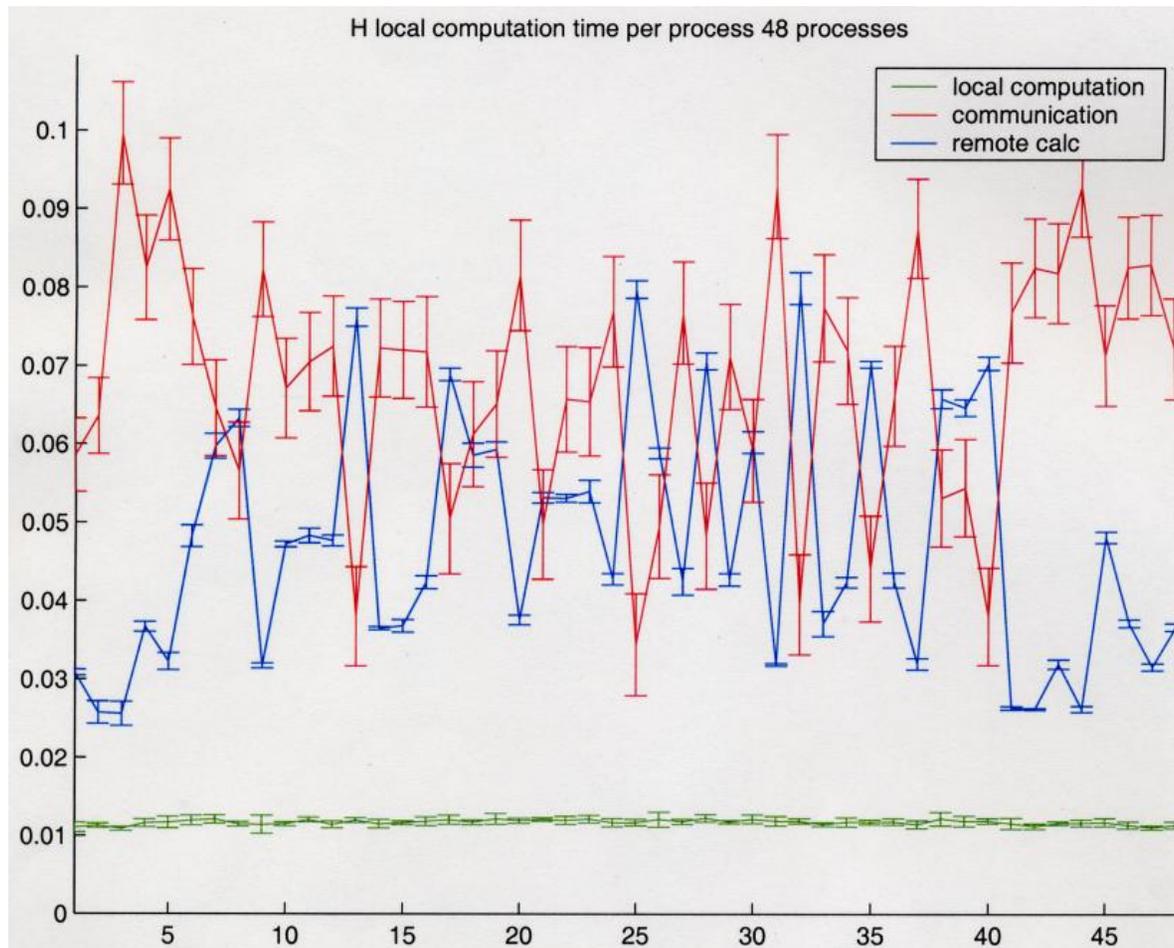
# Parallel Performance of Tau3P

- 257K hexahedrons
- 11.4 million non-zeroes

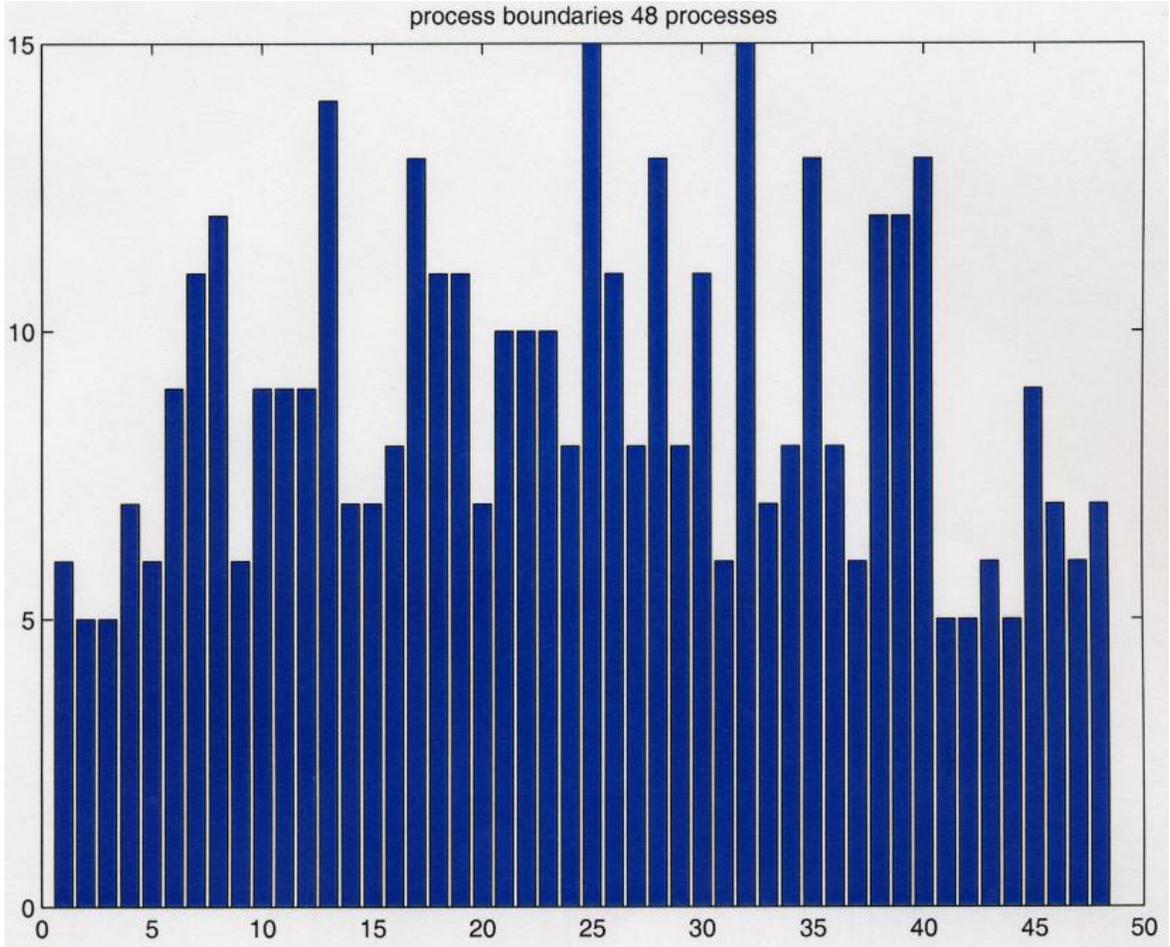
## Parallel Speedup



# Communication in Tau3P (ParMetis Partitioning)



# Communication in Tau3P (ParMetis Partitioning)



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# Improved Mesh Partitioning Schemes

# Luxury in Tau3P Mesh Partitioning

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- Long simulation times
  - Tens of thousands of CPU hours
- Long time spent in time stepping
  - Millions of time steps
- Problem initialization short
- Static (not dynamic) mesh partitioning
- Willing to pay HIGH price upfront for increased performance of solver

# Zoltan Overview

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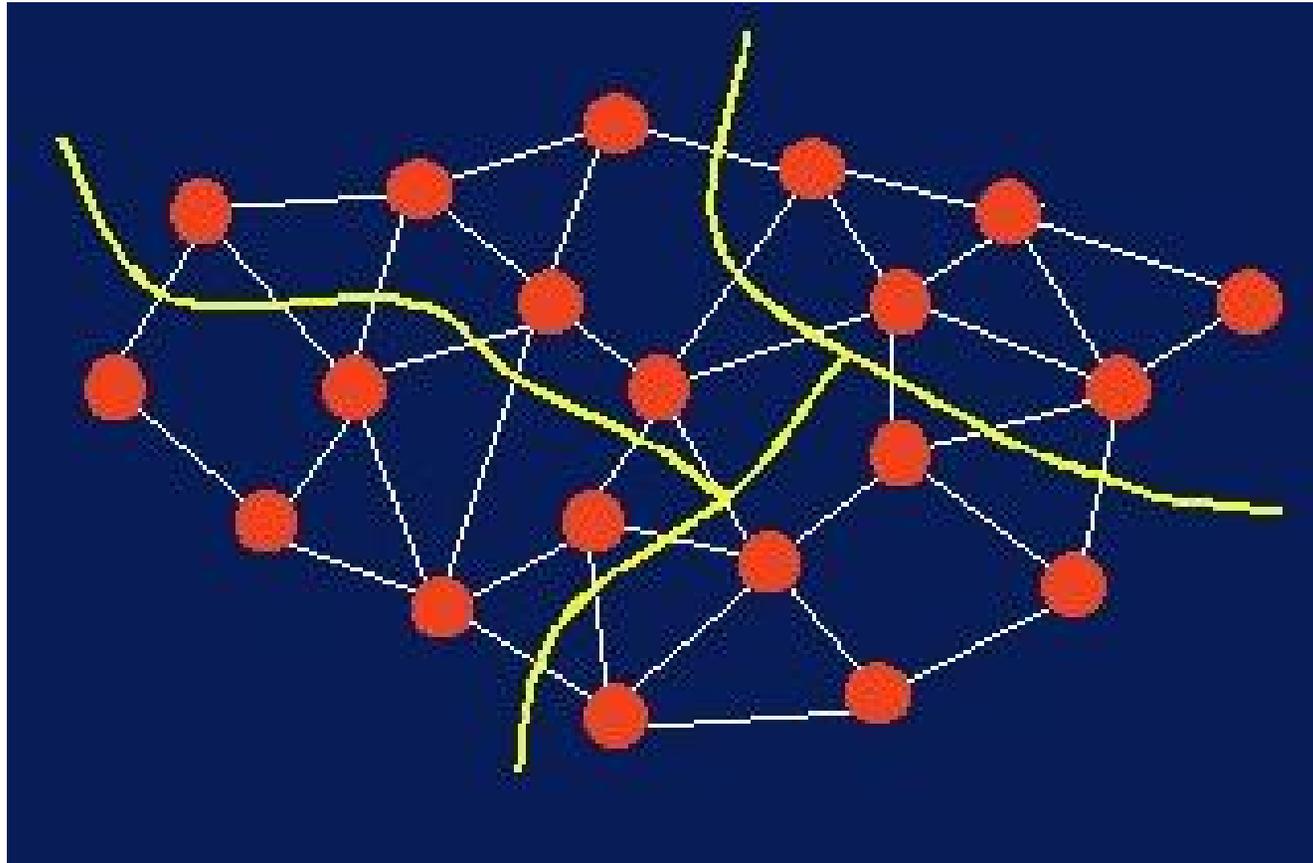
- Developed at Sandia National Laboratory (NM)
- Collection of Data Management Services for Parallel, Unstructured, Adaptive, and Dynamic Applications
- Supports Several Load Balancing Methods:
  - Graph Partitioning Algorithms
    - ParMETIS
    - Jostle
  - Geometric Partitioning Algorithms (1D/2D/3D)
    - Recursive Coordinate Bisection (RCB)
    - Recursive Inertial Bisection (RIB)
    - Hilbert Space-Filing Curve (HSFC)
    - Octree Partitioning (various traversal schemes including HSFC)
    - Refinement Tree Based Partitioning (mesh refinement)
- Supports Dynamic Load Balancing/Data Migration

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# Zoltan Partitioning Methods

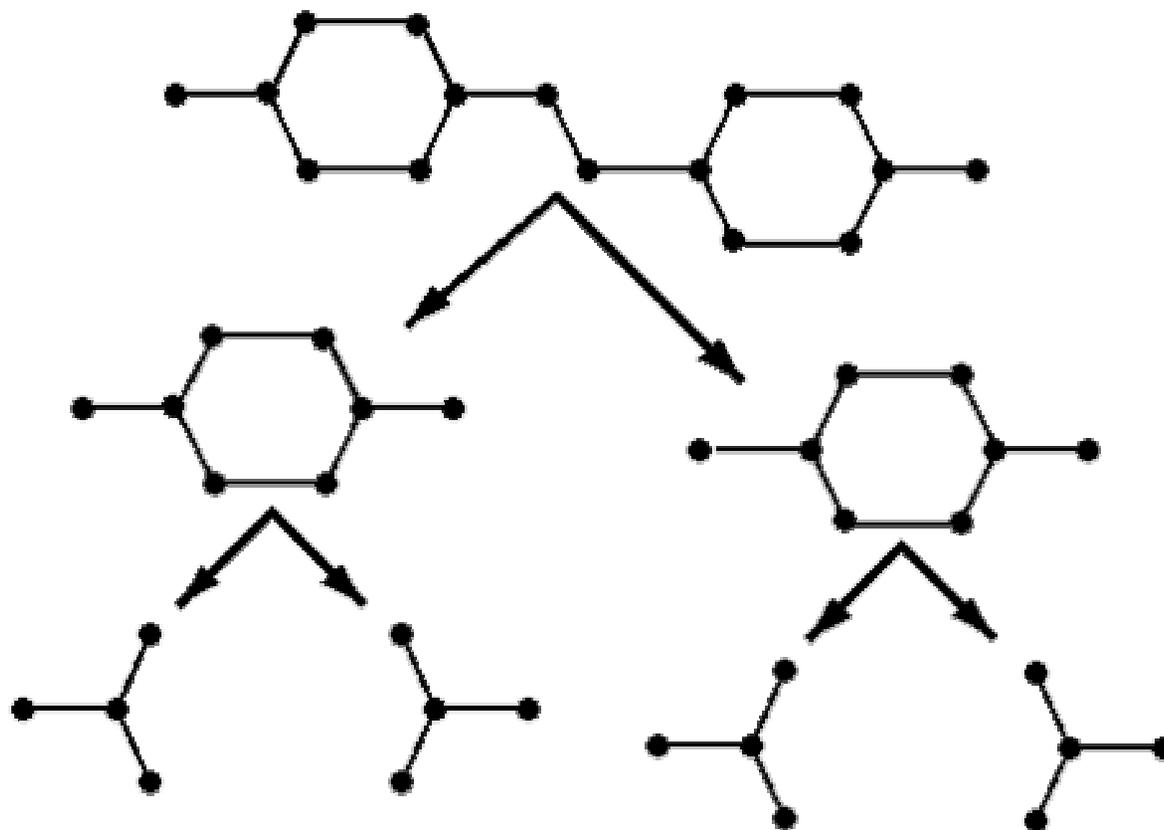
# ParMETIS (Graph)

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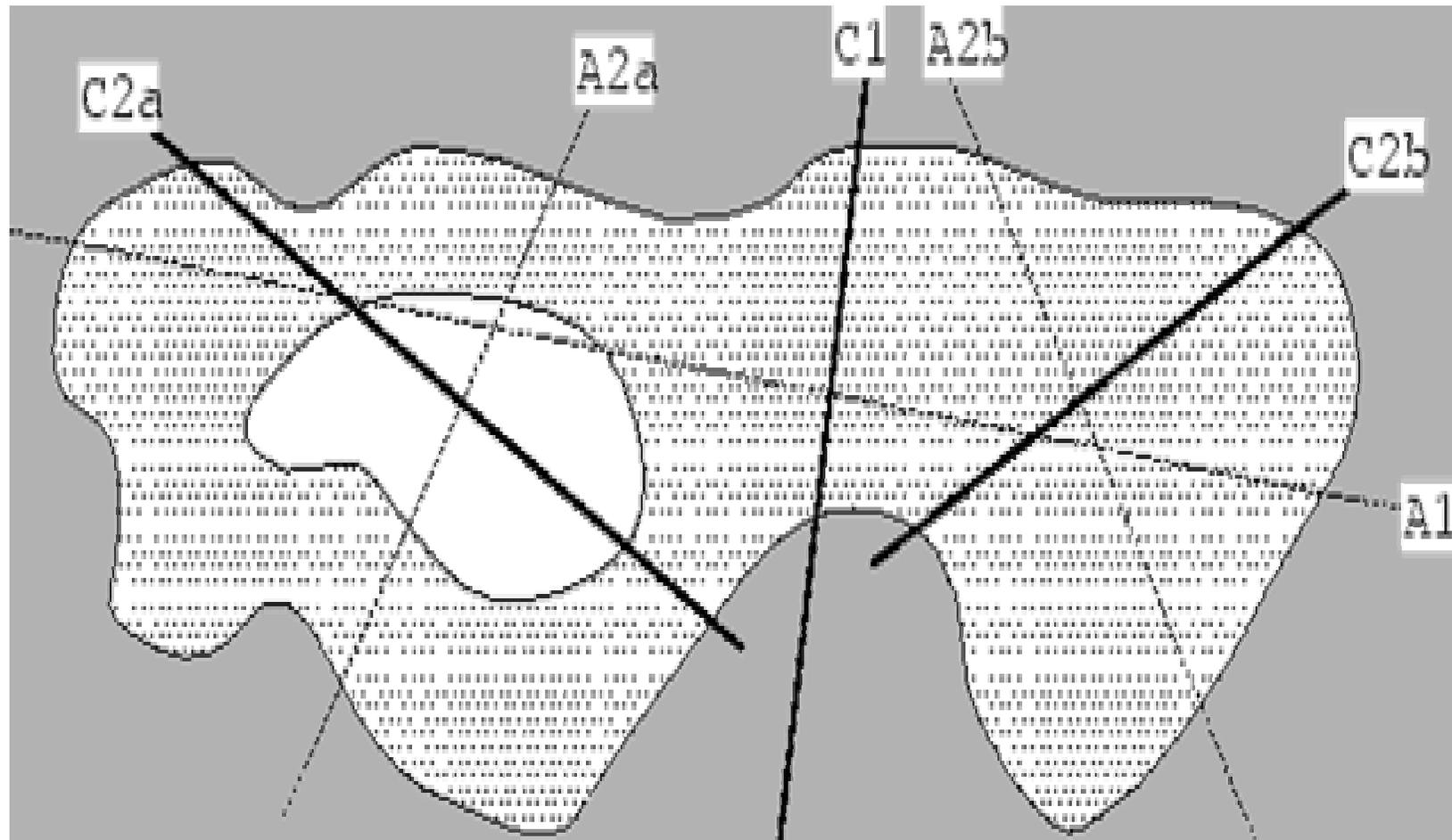


# Recursive Coordinate Bisection (Geometric)

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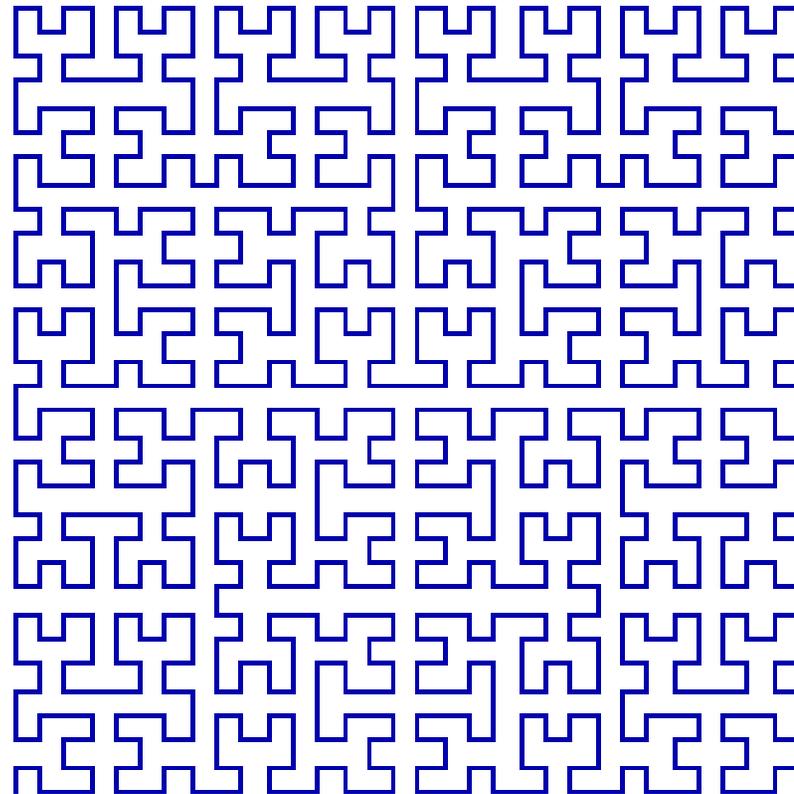


# Recursive Inertial Bisection (Geometric)



# Hilbert Space Filling Curve (Geometric)

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# Hilbert Space Filling Curve (Geometric)

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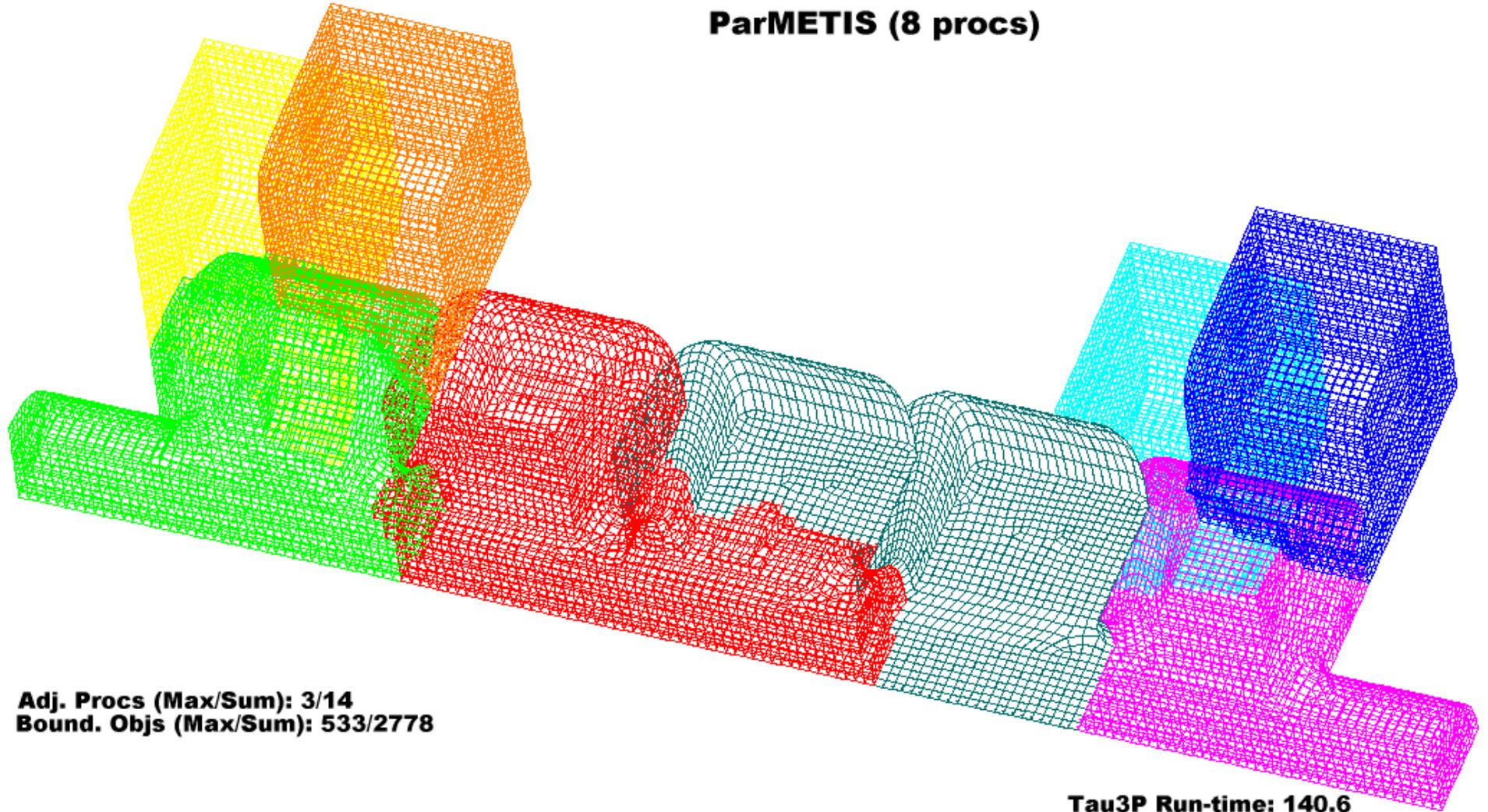


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## Tau3P Partitioning Results

# RDDS (5 cell w/ couplers) ParMETIS Partition

**ParMETIS (8 procs)**

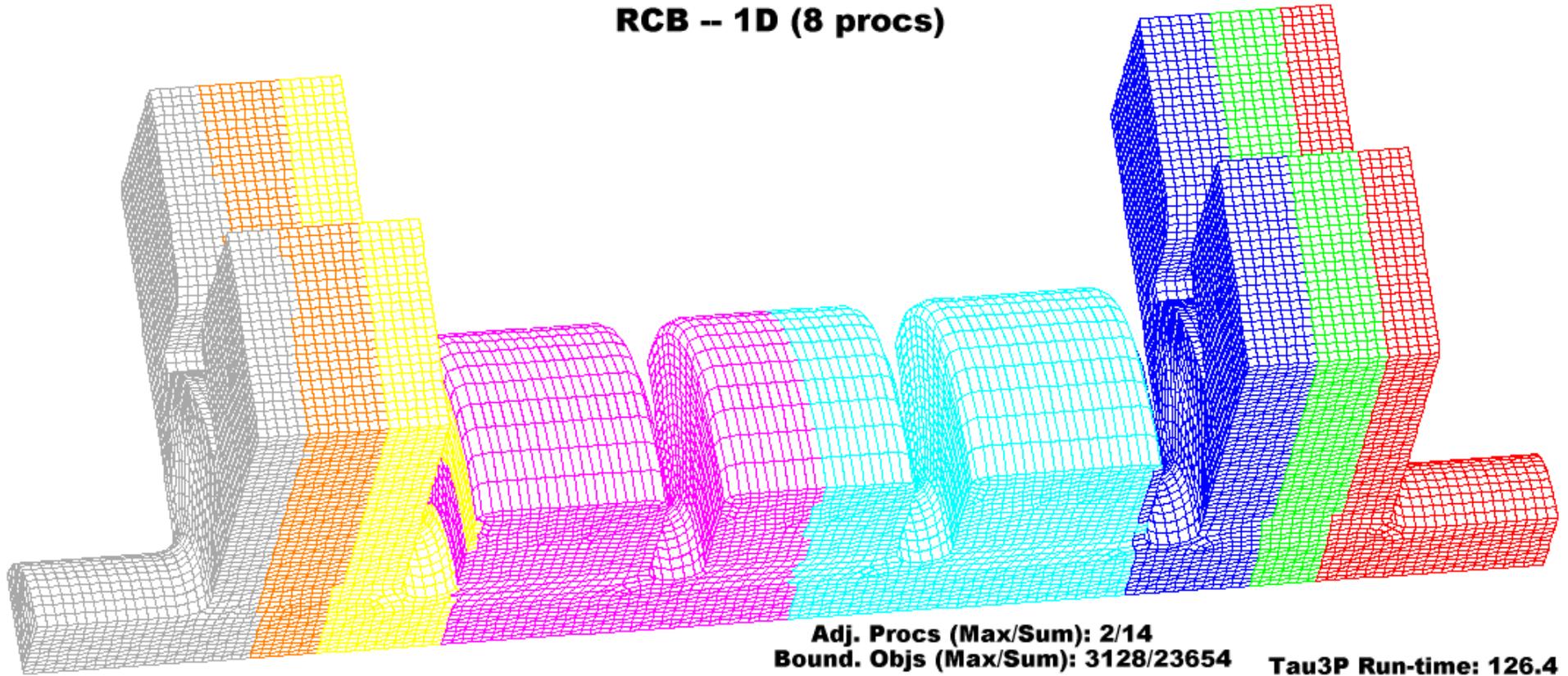


**Adj. Procs (Max/Sum): 3/14**  
**Bound. Objs (Max/Sum): 533/2778**

**Tau3P Run-time: 140.6**

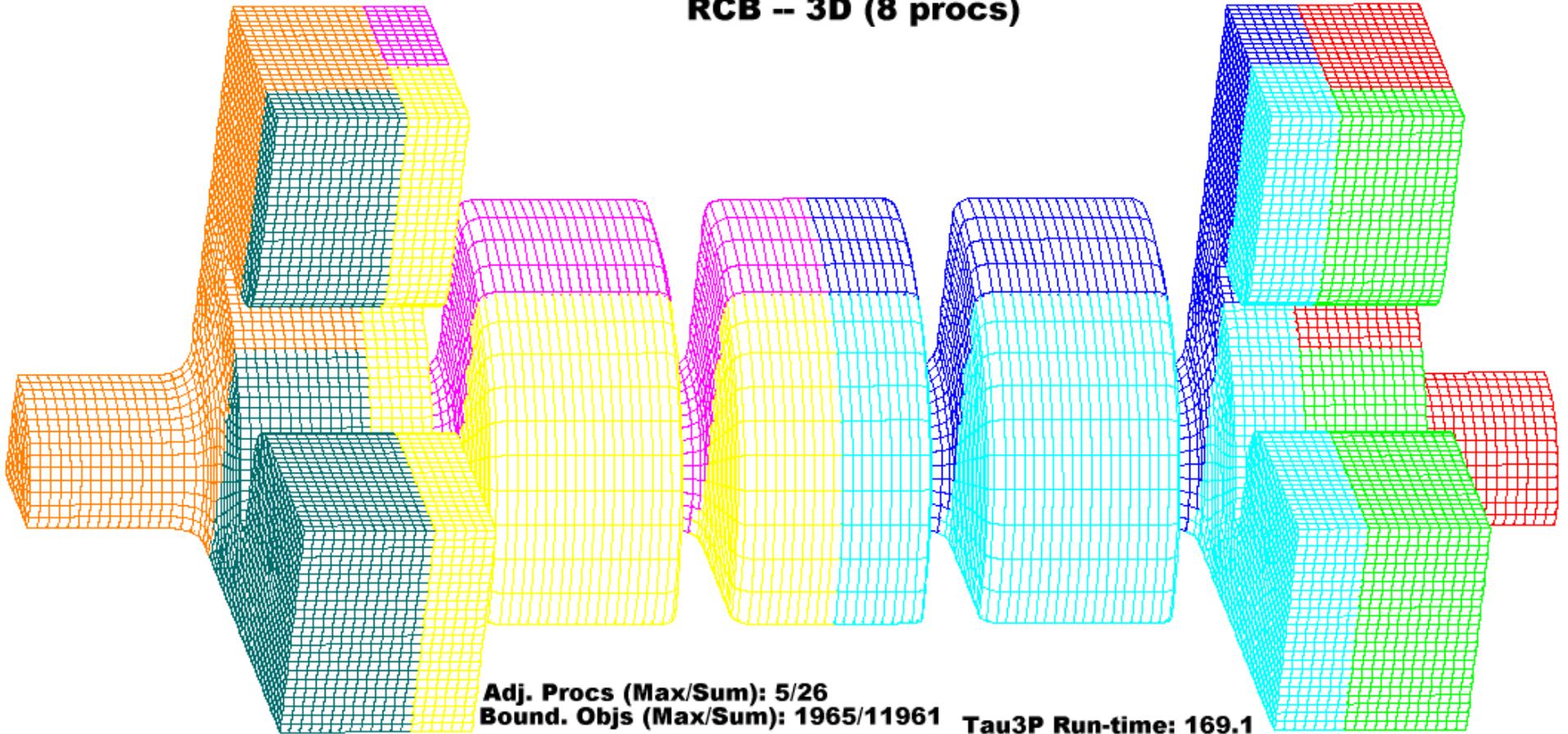
# RDDS (5 cell w/ couplers) RCB-1D(z) Partition

**RCB -- 1D (8 procs)**



# RDDS (5 cell w/ couplers) RCB-3D Partition

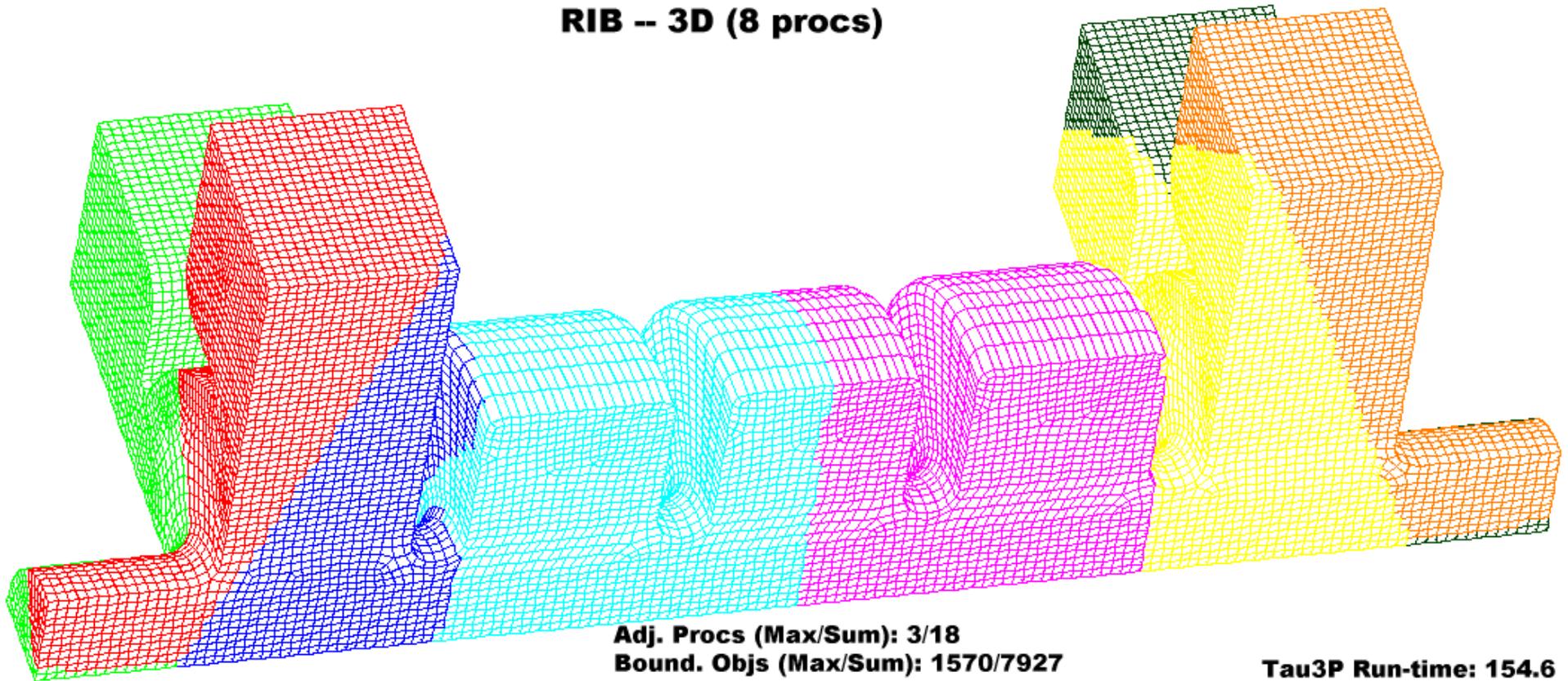
**RCB – 3D (8 procs)**



# RDDS (5 cell w/ couplers) RIB-3D Partition

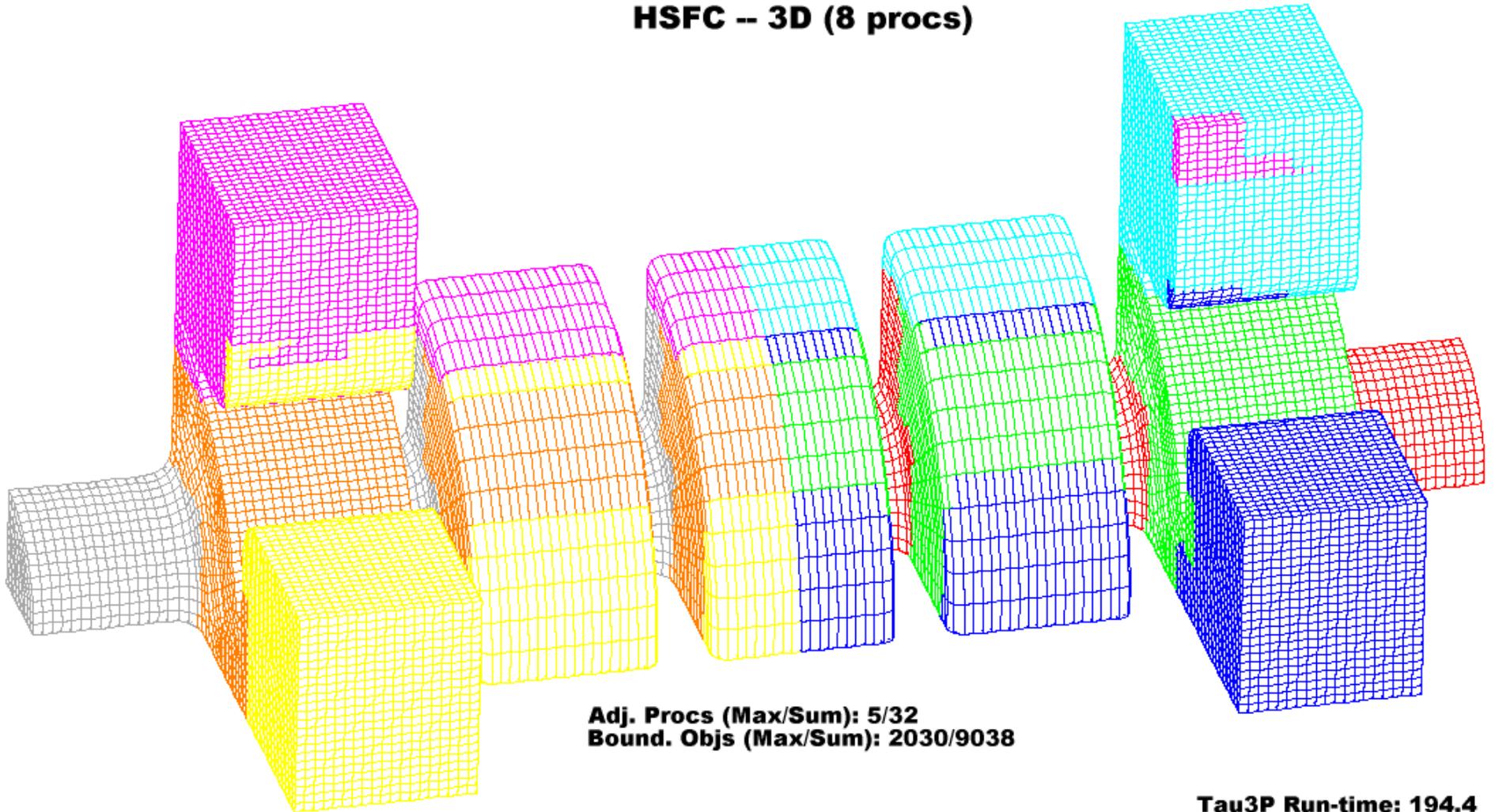
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**RIB -- 3D (8 procs)**



# RDDS (5 cell w/ couplers) HSFC-3D Partition

**HSFC -- 3D (8 procs)**



**Adj. Procs (Max/Sum): 5/32**  
**Bound. Objs (Max/Sum): 2030/9038**

**Tau3P Run-time: 194.4**

## 5 Cell RDDS (8 processors) Partitioning

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	Tau3P Runtime	Max Adj. Procs	Sum Adj. Procs	Max Bound. Objs	Sum Bound. Objs
ParMETIS	288.5 s	3	14	585	2909
RCB-1D (z)	218.5 s	2	14	3128	14363
RCB-3D	343.0 s	5	26	1965	11961
RIB-3D	282.4 s	3	18	1570	7927
HSFC-3D	387.3 s	5	32	2030	9038

**2.0 ns runtime  
IBM SP3 (NERSC)**

## 5 Cell RDDS (32 processors) Partitioning

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	Tau3P Runtime	Max Adj. Procs	Sum Adj. Procs	Max Bound. Objs	Sum Bound. Objs
ParMETIS	165.5 s	8	134	731	16405
RCB-1D (z)	67.7 s	3	66	2683	63510
RCB-3D	373.2 s	10	208	1404	24321
RIB-3D	266.8 s	8	162	808	20156
HSFC-3D	272.2 s	10	202	1279	26684

**2.0 ns runtime  
IBM SP3 (NERSC)**

# H60VG3 ("real" structure)

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**55 cells (w/ coupler)**  
**1,122,445 elements**

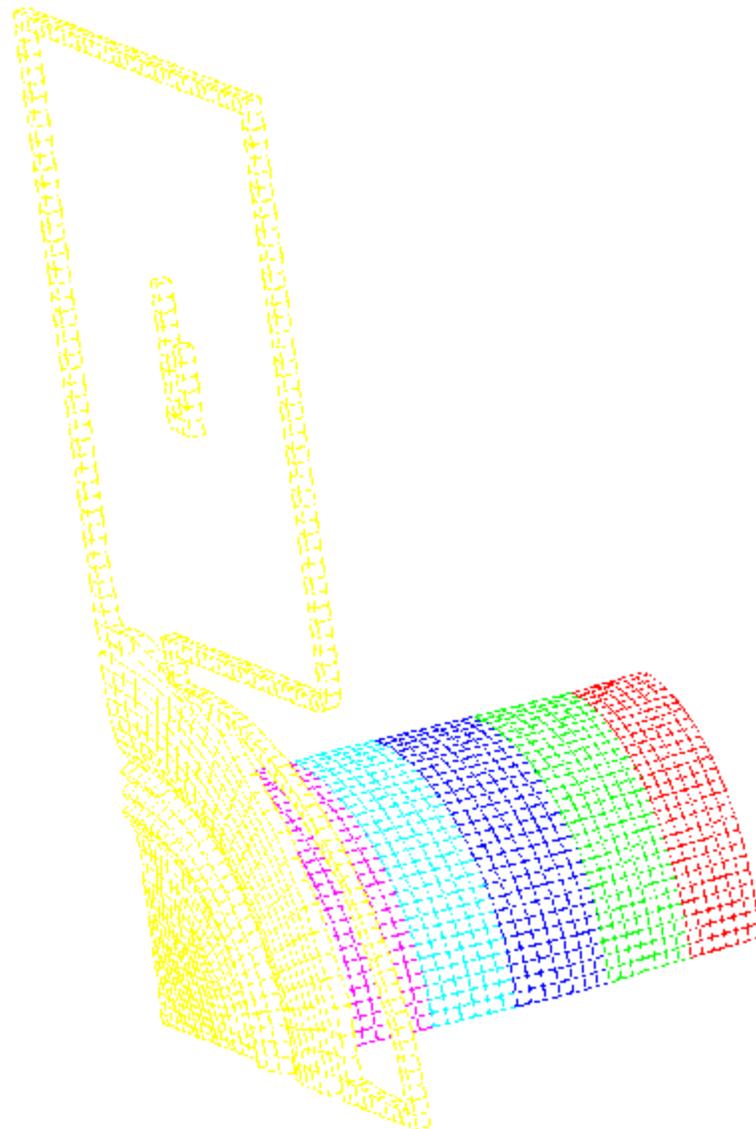
# H60VG3 RDDS Partitioning (w/o port grouping)

# of Procs	ParMETIS Max Adj. Procs	ParMETIS Speedup	ParMETIS Runtime	RCB-1D Runtime	RCB-1D Speedup	RCB-1D Max Adj. Procs
8	2	8/8	3930.7 s	3898.6 s	8/8	2
16	3	11.6/16	2703.3 s	2458.5 s	12.7/16	2
32	4	21.6/32	1455.0 s	1236.6 s	25.2/32	2
64	4	42.7/64	736.6 s	627.2 s	49.7/64	2
128	10	48.9/128	643.0 s	265.1 s	117.6/128	2
256	11	87.3/256	360.0 s	129.2 s	241.4/256	2
512	14	107.7/512	292.1 s	92.3 s	337.9/512	4
1024	16	96.0/1024	327.5 s	99.0 s	315.0/1024	8

**1.0 ns runtime  
IBM SP3 (NERSC)**

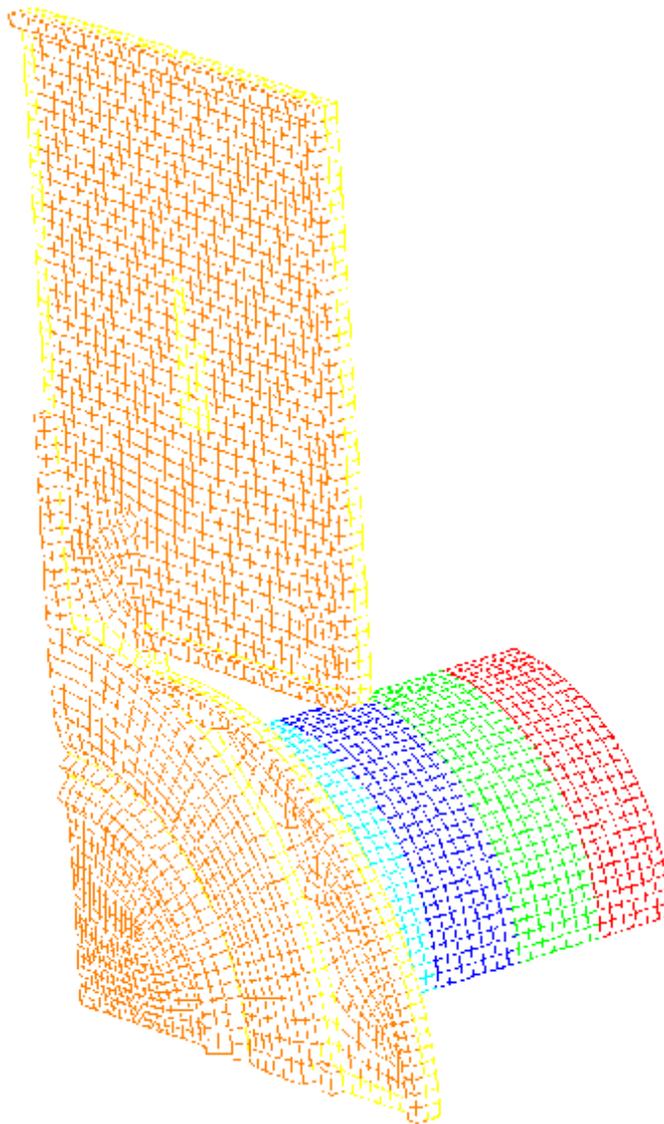
# RCB Scalability Leveling Off

---

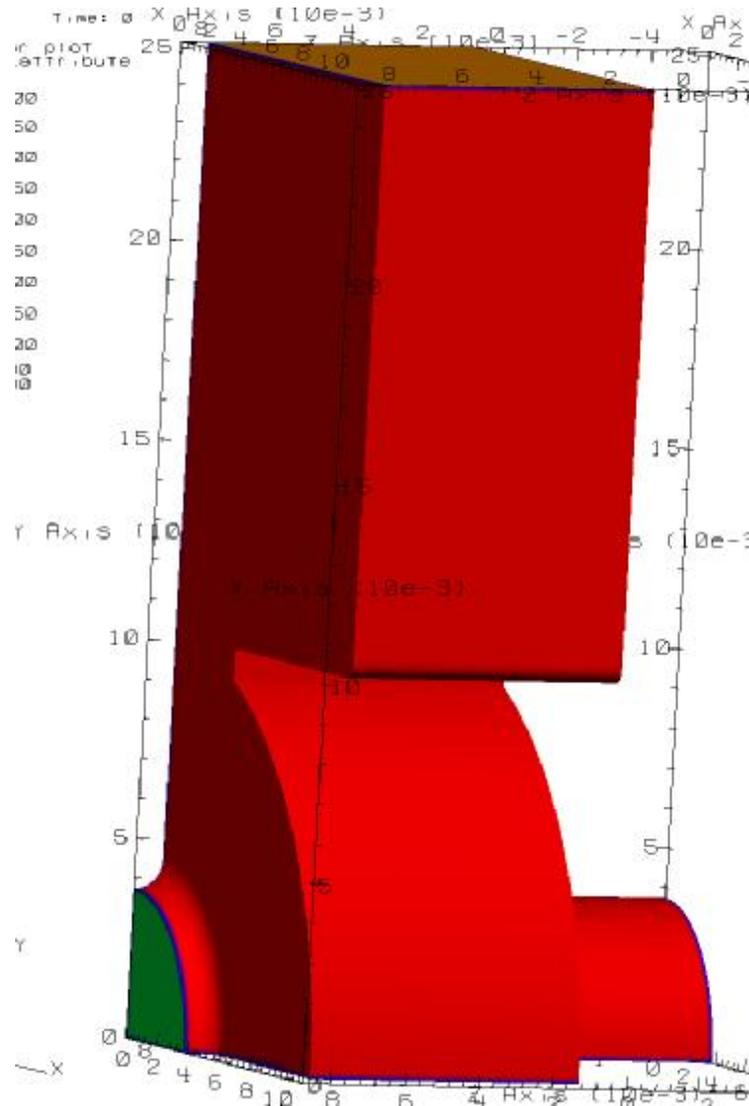


# RCB Scalability Leveling Off

---

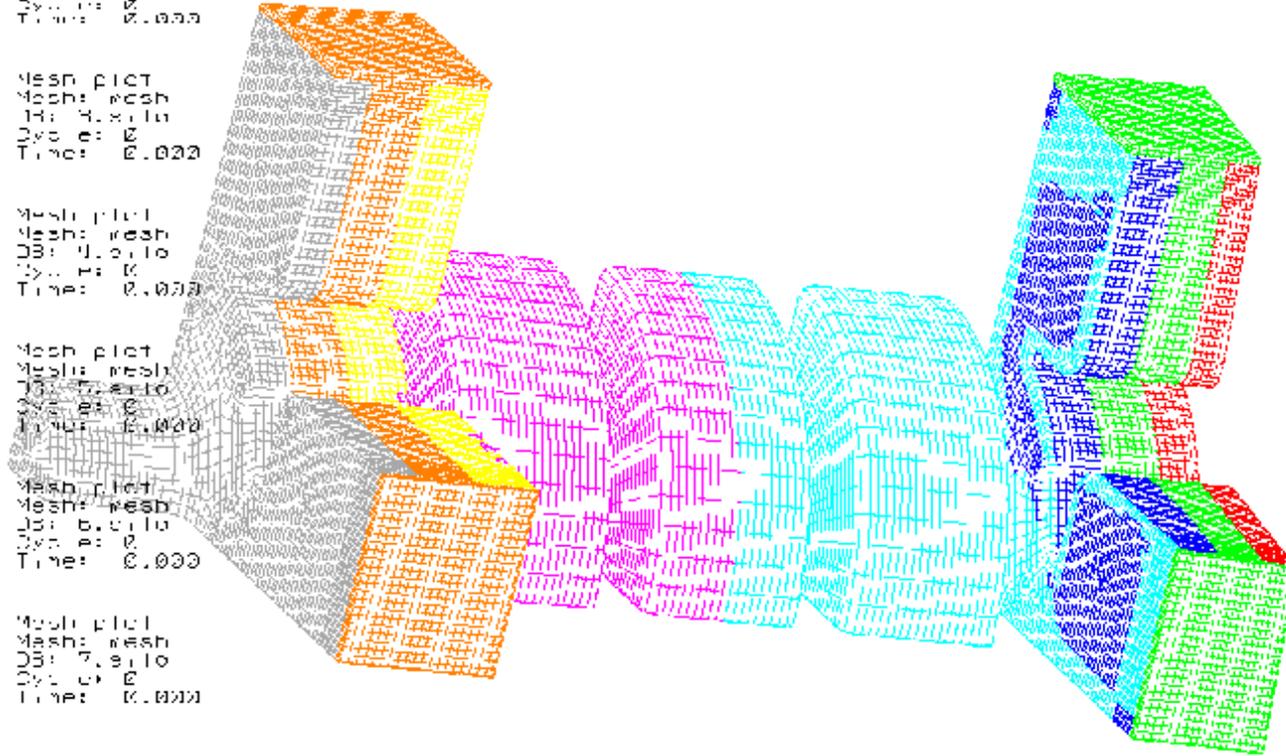


# Coupler Port Grouping Complication



# Coupler Port Grouping Complication

```
Mesh plot  
Mesh: mesh  
Time: 0.000
```



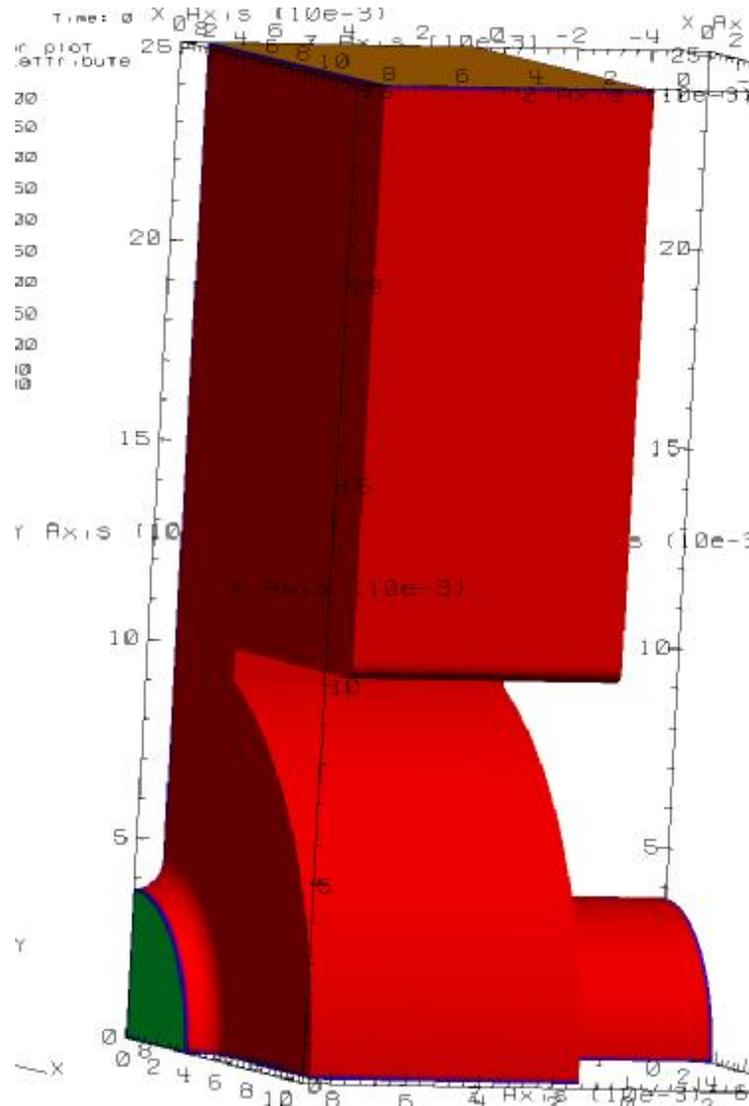
1

# H60VG3 RDDS Partitioning (w/ coupler port grouping)

# of Procs	ParMETIS Max Adj. Procs	ParMETIS Speedup	ParMETIS Runtime	RCB-1D Runtime	RCB-1D Speedup	RCB-1D Max Adj. Procs
8	2	8/8	3856.2 s	3826.5 s	8/8	2
16	3	7.2/16	4257.0 s	2405.4 s	12.7/16	2
32	3	14.3/32	2158.3 s	1820.7 s	16.8/32	2
64	7	31.0/64	995.1 s	889.3 s	34.4/64	3
128	7	47.5/128	649.6 s	599.0 s	51.1/128	6
256	9	69.7/256	442.9 s	516.5 s	59.3/256	11
512	12	70.4/256	438.1 s	531.1 s	57.6/512	21

**1.0 ns runtime  
IBM SP3 (NERSC)**

# Constrained Mesh Partitioning



# RDDS Coupler Cell Constrained Partition (16 procs)

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Method	Max Adj. Procs
HSFC-3D	14
ParMETIS	8
RCB-1D-z	14
RCB-2D-xy	5
RCB-2D-xz	14
RCB-2D-yz	6
RCB-3D	8
RIB-2D-xy	6
RIB-2D-xz	14
RIB-2D-yz	5
RIB-3D	7

## RDDS Coupler Cell Constrained Partition (32 procs)

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Method	Max Adj. Procs
HSFC-3D	17
ParMETIS	14
RCB-1D-z	29
RCB-2D-xy	7
RCB-2D-xz	29
RCB-2D-yz	7
RCB-3D	11
RI B-2D-xy	7
RI B-2D-xz	29
RI B-2D-yz	6
RI B-3D	12

# Future Work I Would Have Done

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- Stitching Multiple Partitions Together
- Competition
- Onion Partition growing
- Dynamic Partitioning for Track3P

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- 
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